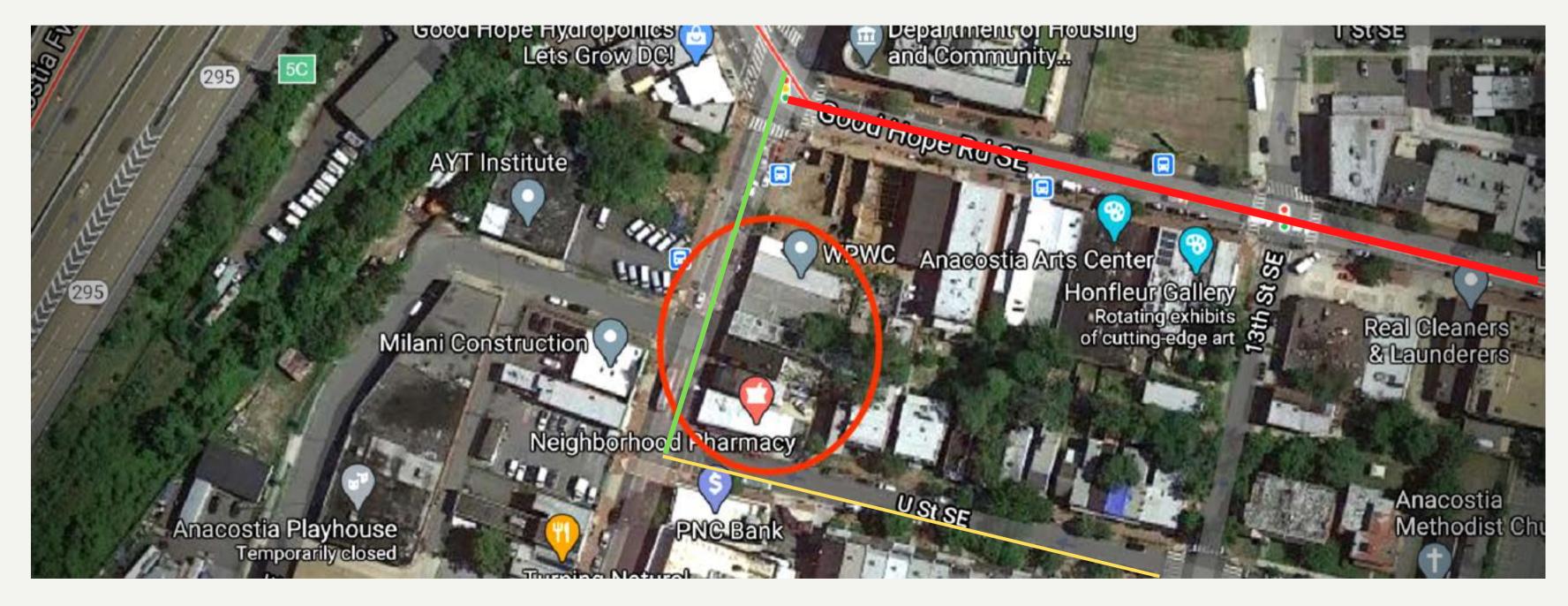
THE "SOUND OF GOGO" MUSEUM

THE SITE

This project's site is located in Washington DC, on Martin Luther King Jr. Ave SE, between Good Hope Road SE and U St SE.



THE SITE

The **Anacostia** neighborhood is one of the Blackest and most historic parts of DC.

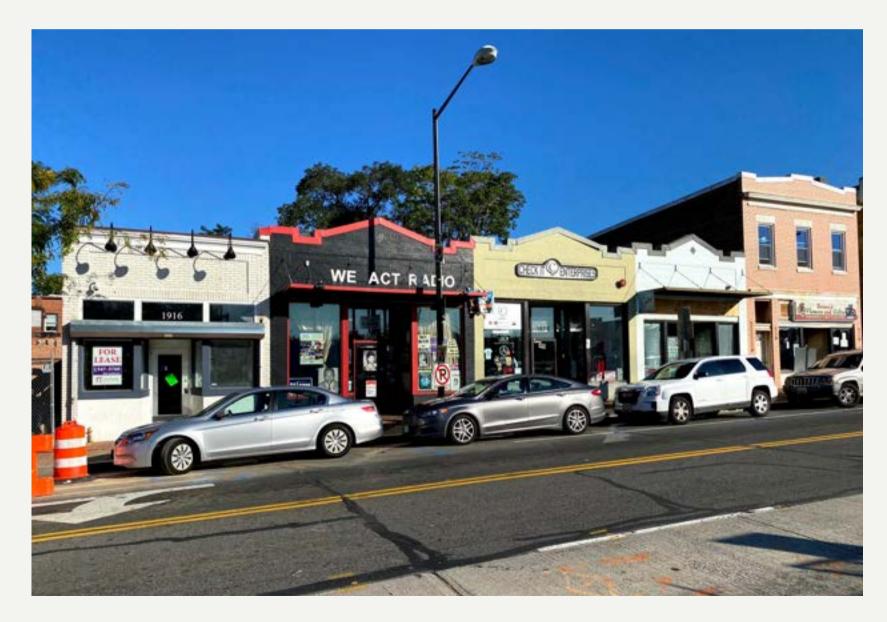
The community surrounding the site is comprised of 97% **African American** residents and has a population of about 56,131 individuals.

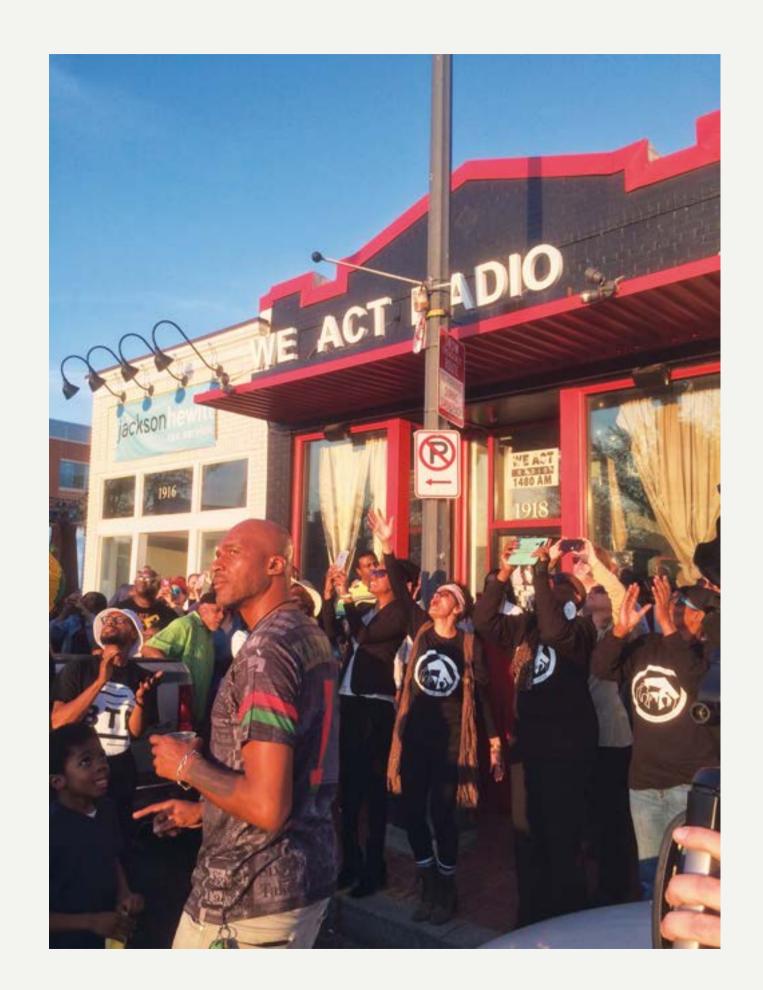


BRIE BACKGROUND

THE SITE

The **Anacostia** neighborhood has a rich history that lives through its music scene and the buildings that host its culture.





CULTURE

The residents of Anacostia have helped establish a rich musical **culture**, and are descended from those who helped establish DC's official sound: **Go-go**.





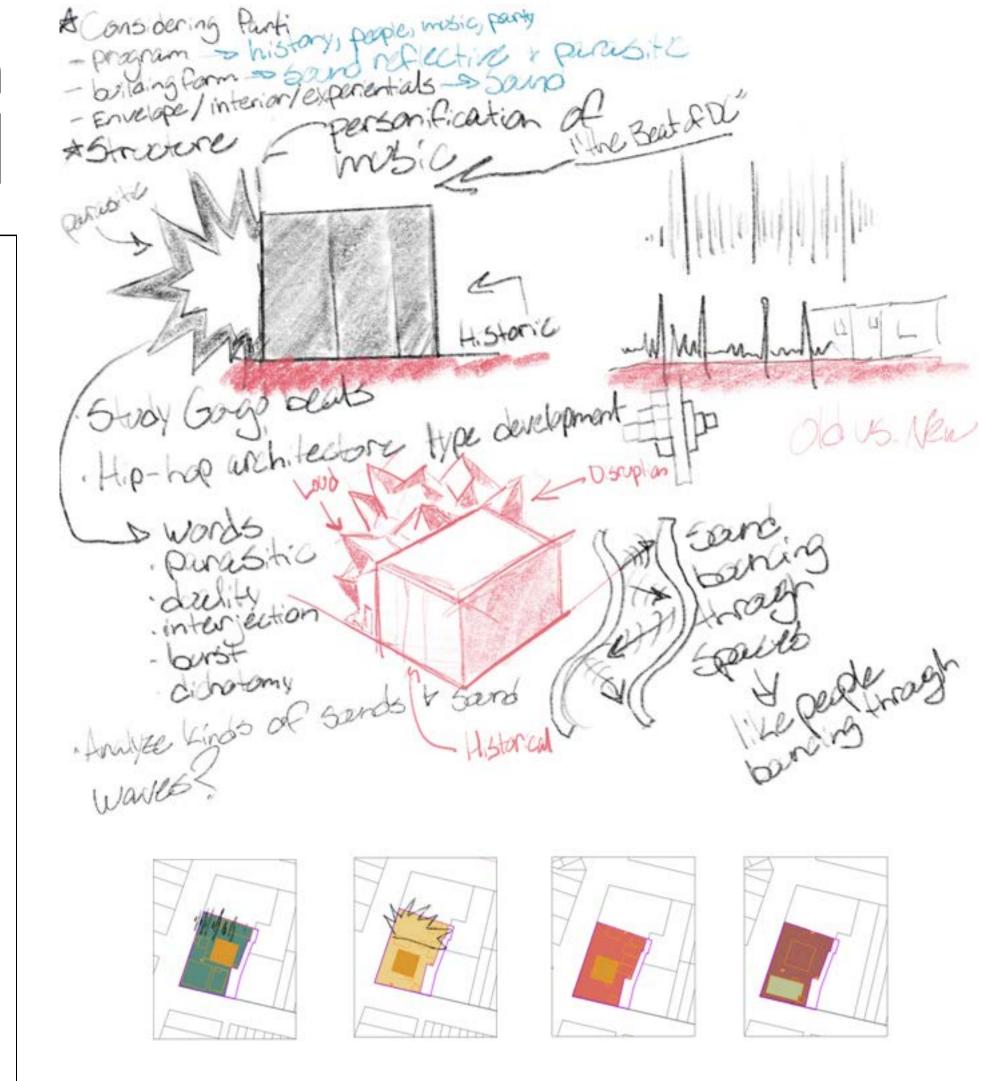




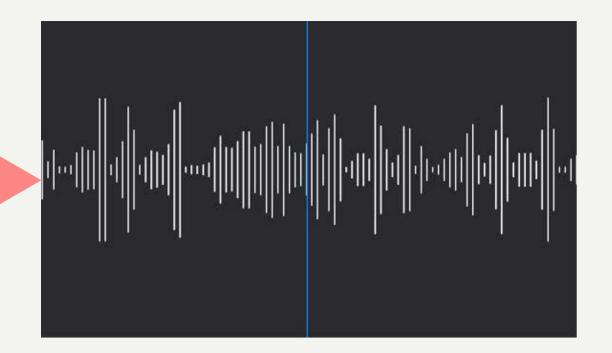
PARTI SKETCHING

The original motive behind the design, was to capture sound through the shape and function of a building.

Documented, are some preliminary ideas, drawn up when the project was first pitched.



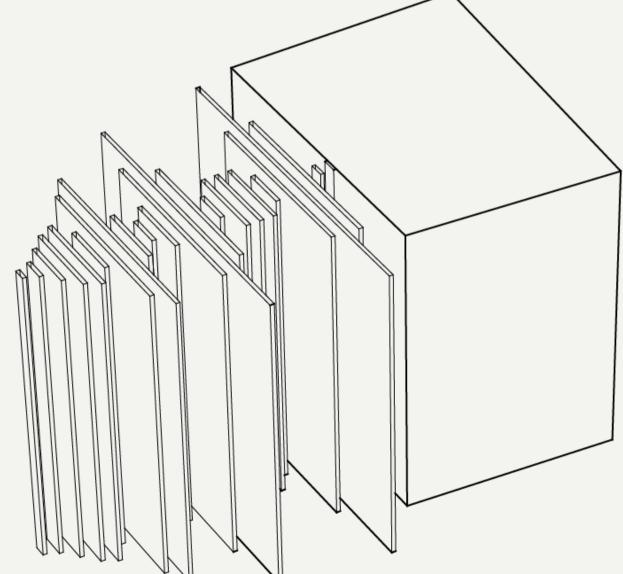




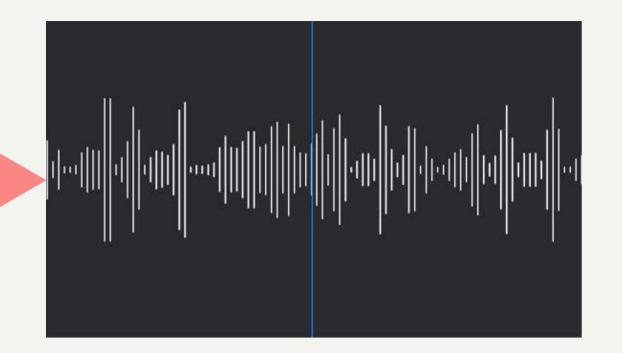
PART

One of Chuck Brown's most popular songs, "Chuck Baby," served as inspiration for the parti.

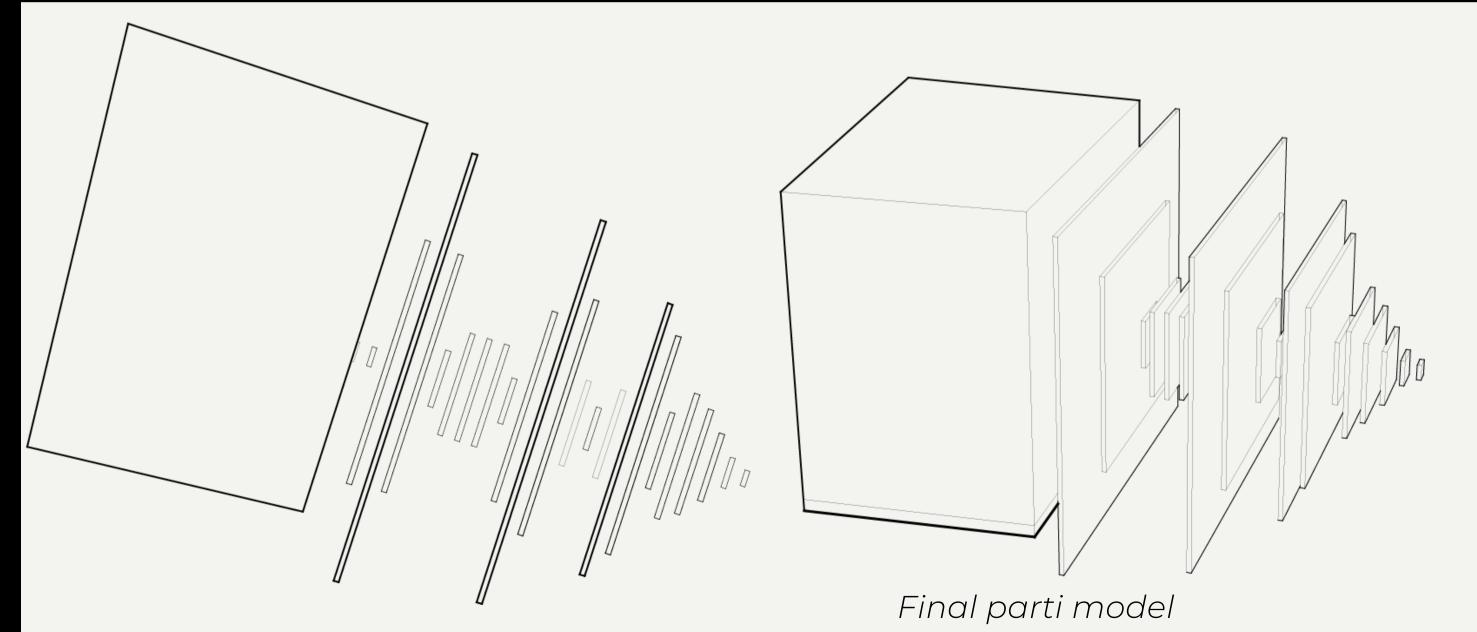








PARTI



The personification of sound as a 3D element with mass, direction and rhythm, became the focus of the parti.

Soundwaves as blades motif established.

Architectural and Design Standards for Presidential Libraries

Revised May 2008

Figure 2-1: Library Spaces and Functional Relationships

Sto- rage	Food Service		Outstall	Entrace	Director's Suite					
Sto- rage	Orientation T	heater	and Lobby		Public Restrooms Catering Kitchen	Staff Rest- rooms	Volunteer Orientation and Lounge	entation Press Conference		
				Circulation						
Temporary Eshibit Gallery Gift S		t Store		Researcher Orientation		Education Classroom/Multipurpose Space				
Gift Stone Ston			Storage		Hoom R		Nontextual Research Room	arch Nostextual Suite		
Permanent Exhibit Gallery				Internal Circulation	Textual Pro- Room		ssing Nort Holding		estual Cold Sto- rage	
					Textual Holdings Storage					
Artifact Holdings-Storage Storage Artifact Processing Room				Archival Staff Offices SOF Processing Room		s Ses	Specialized Storage: Sensitive Compartmented Storage Facility (SCIF)			
						m				
Gean Room	Exhibit Support Staff R		gistrar's Office		Staff Lot		unge	Staff Restrooms		
Paint Shop	Exhibit Production Shop Crate Storage			Receiving room		Loading dock				
Auditoriem					Computer Contractor	Facility	/Manager's Office	Secu	rity Control	
				En- trance	Presidential Security		Foundation Officer Presidential Suite			

Prince George's
African American
Museum and
Cultural Center

Presidential Library

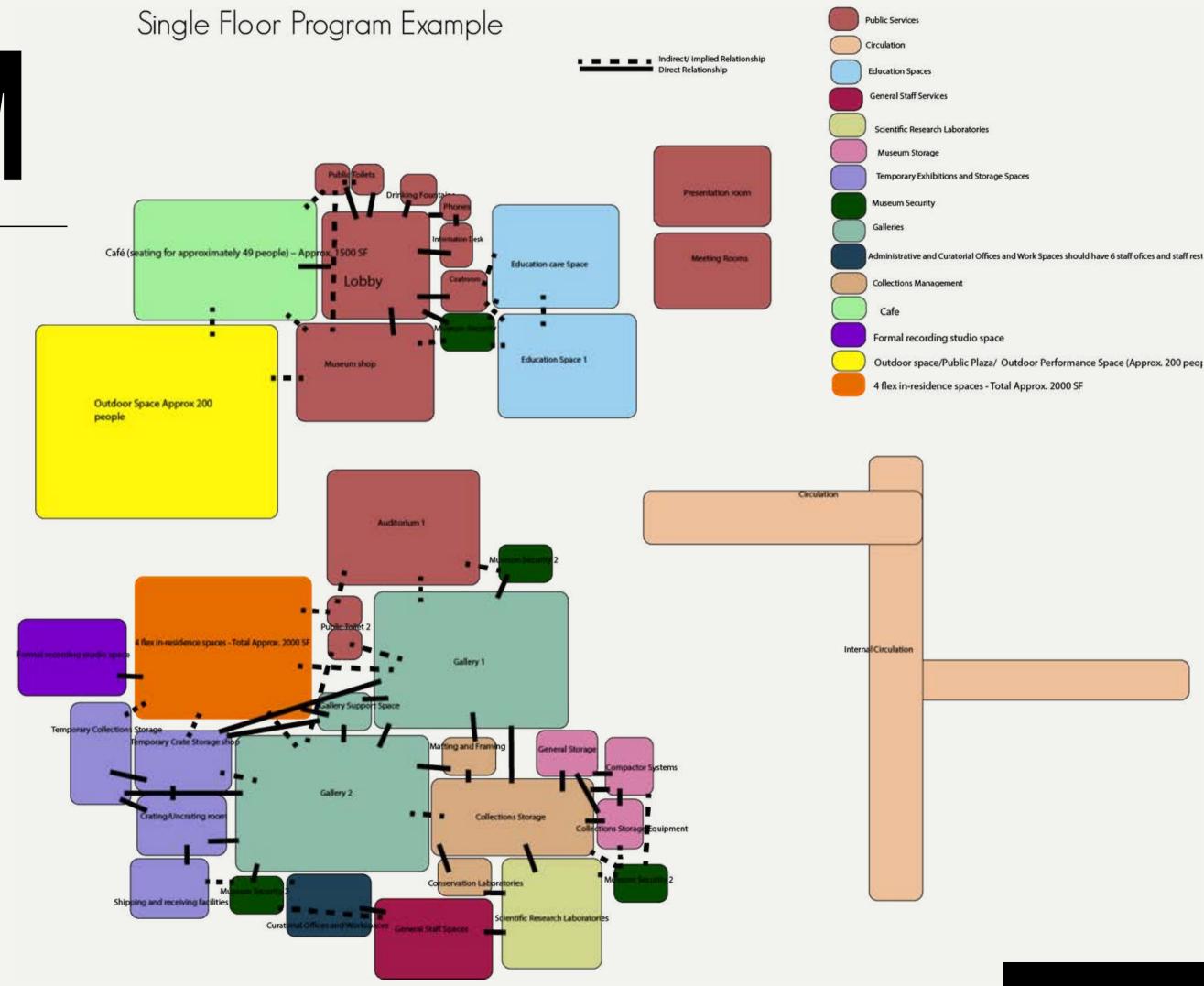
> Anacostia Community Museum

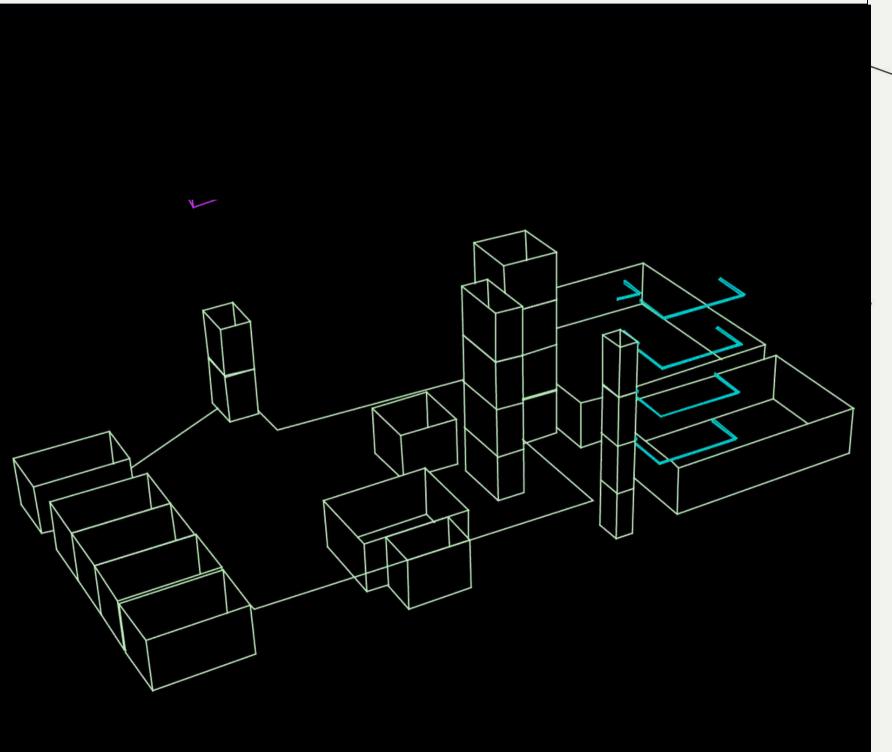
Precedents



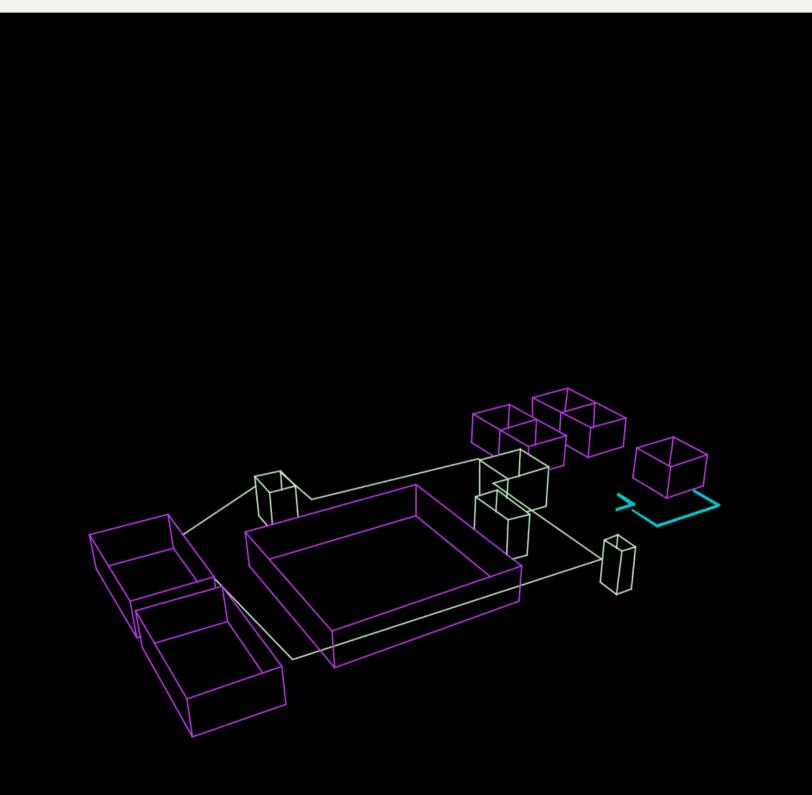


This bubble diagram was an early attempt at trying to balance adjacencies in the scheme of a large building, based off the chosen precedents.

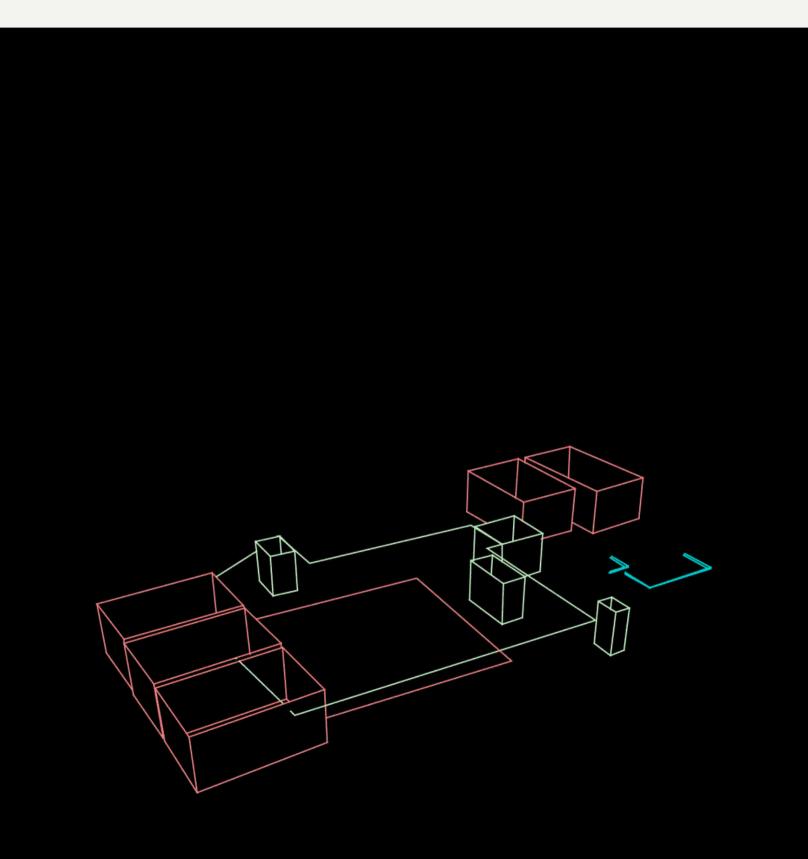




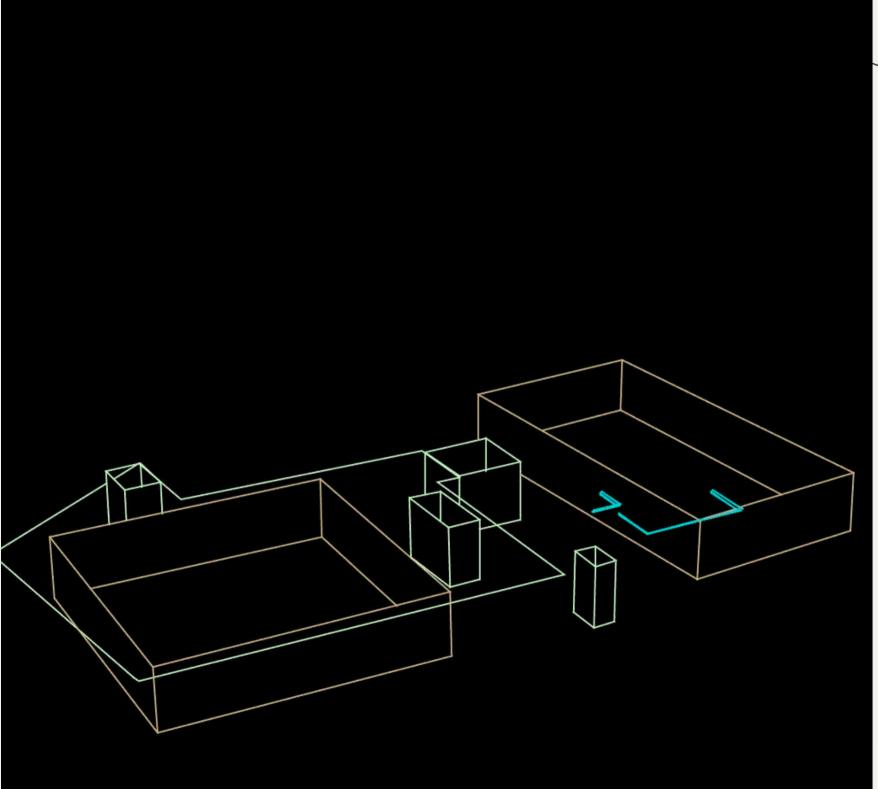




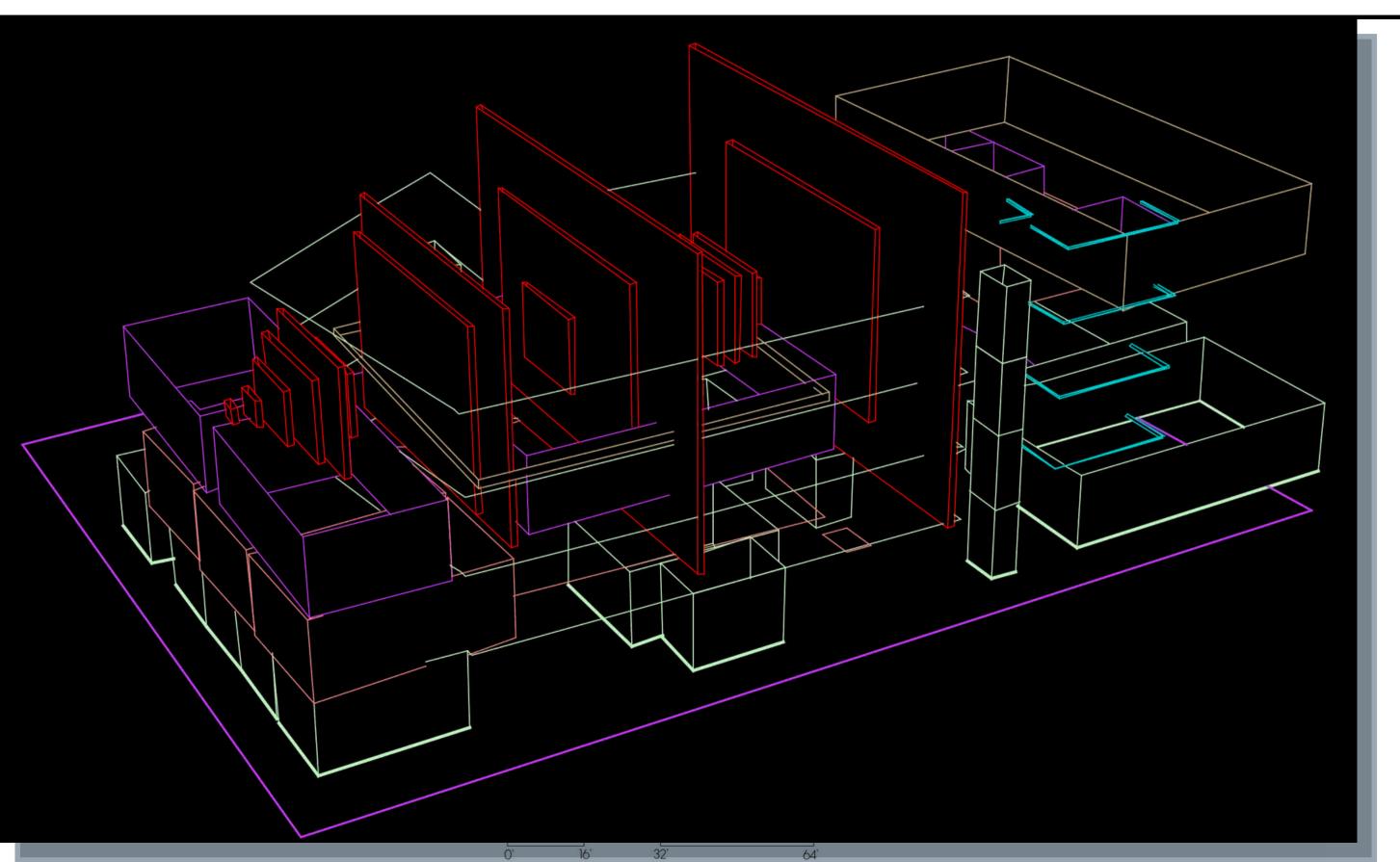






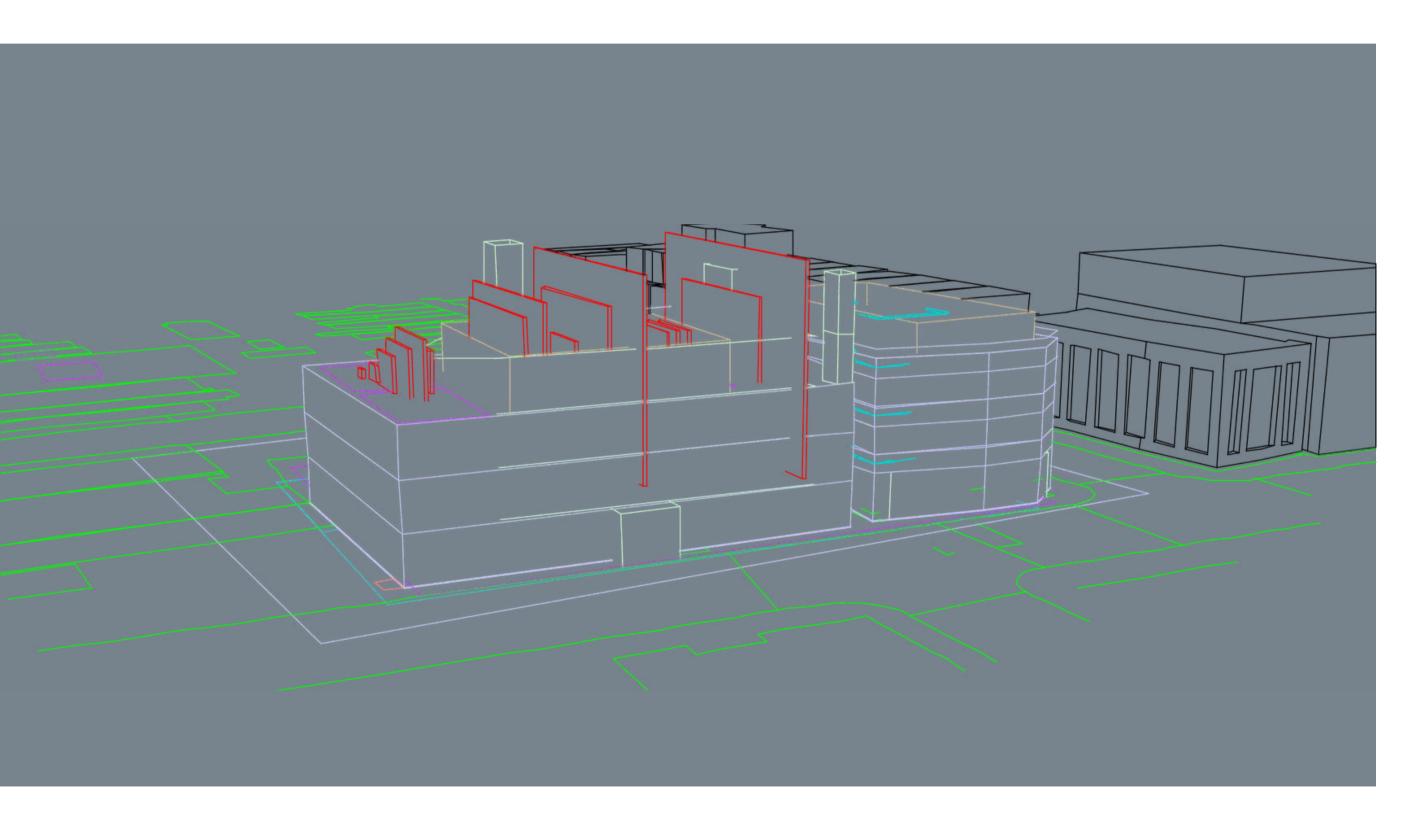






SYNTHESIS

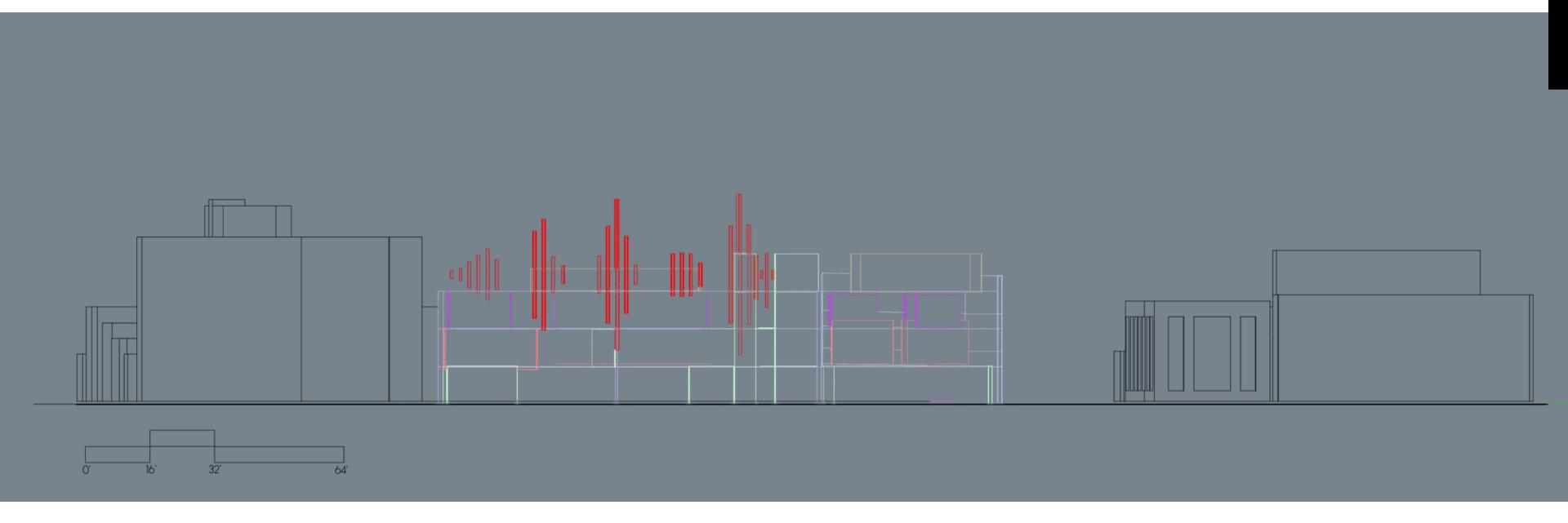
The floor layouts, decided in the program analysis, and the motifs generated from the parti, were combined to begin establishing a form.



SYNTHESIS

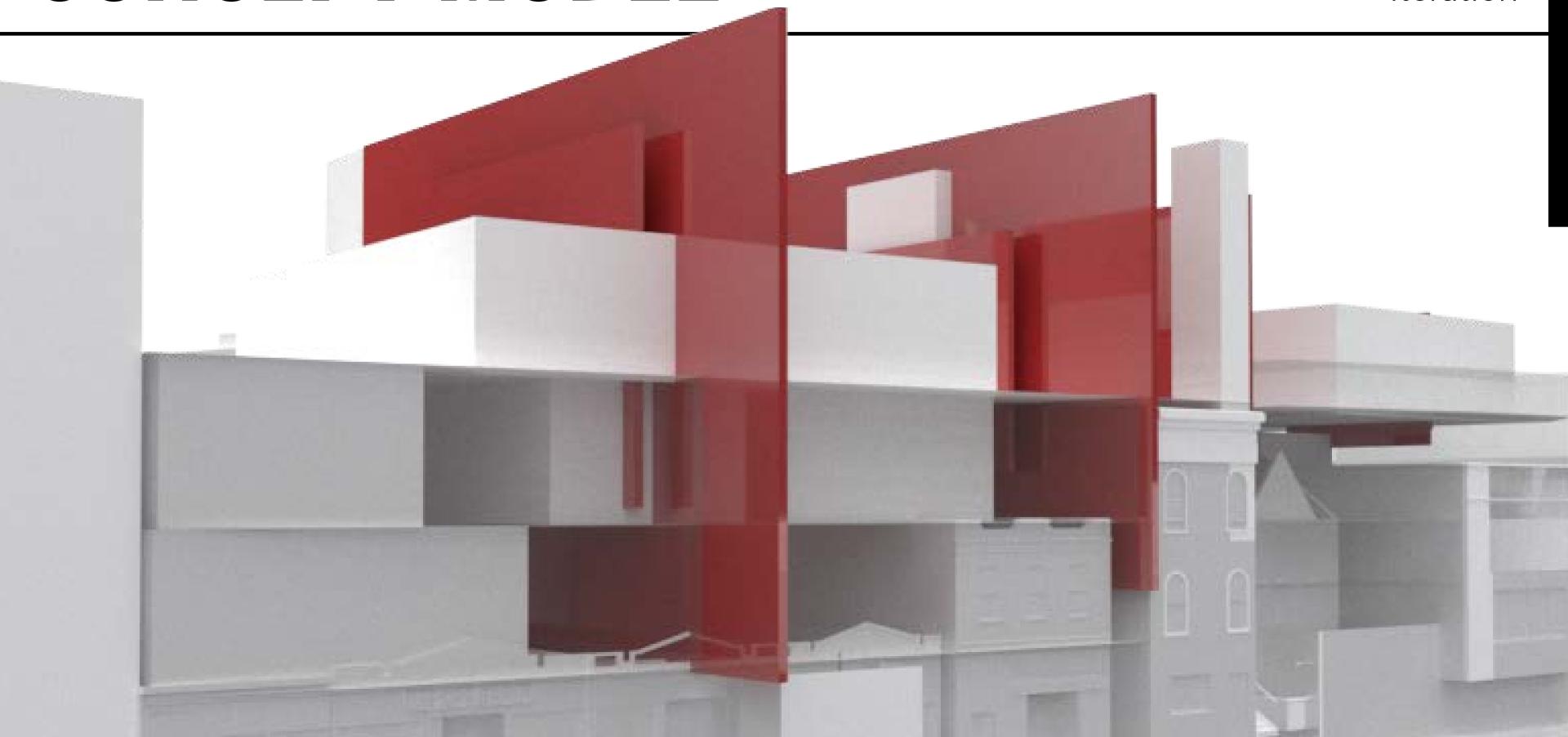
A boundary system was set in place to contain the program, and begin interacting with the parti elements.

The concept in context

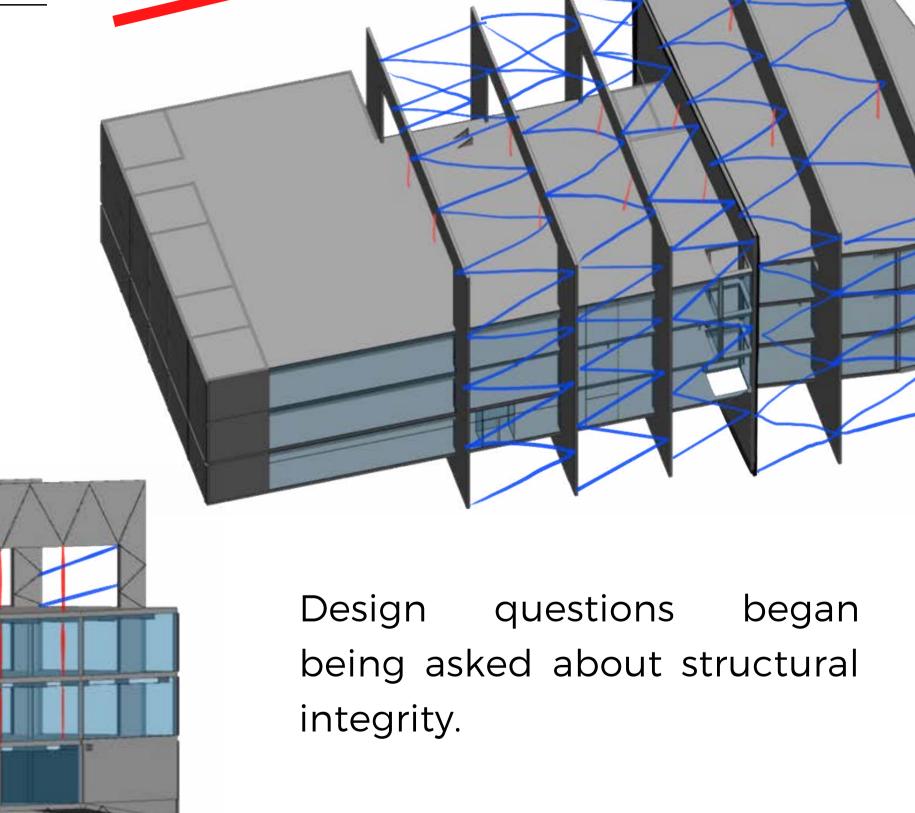


Concept Elevation Scale: 1'0"=1/16"

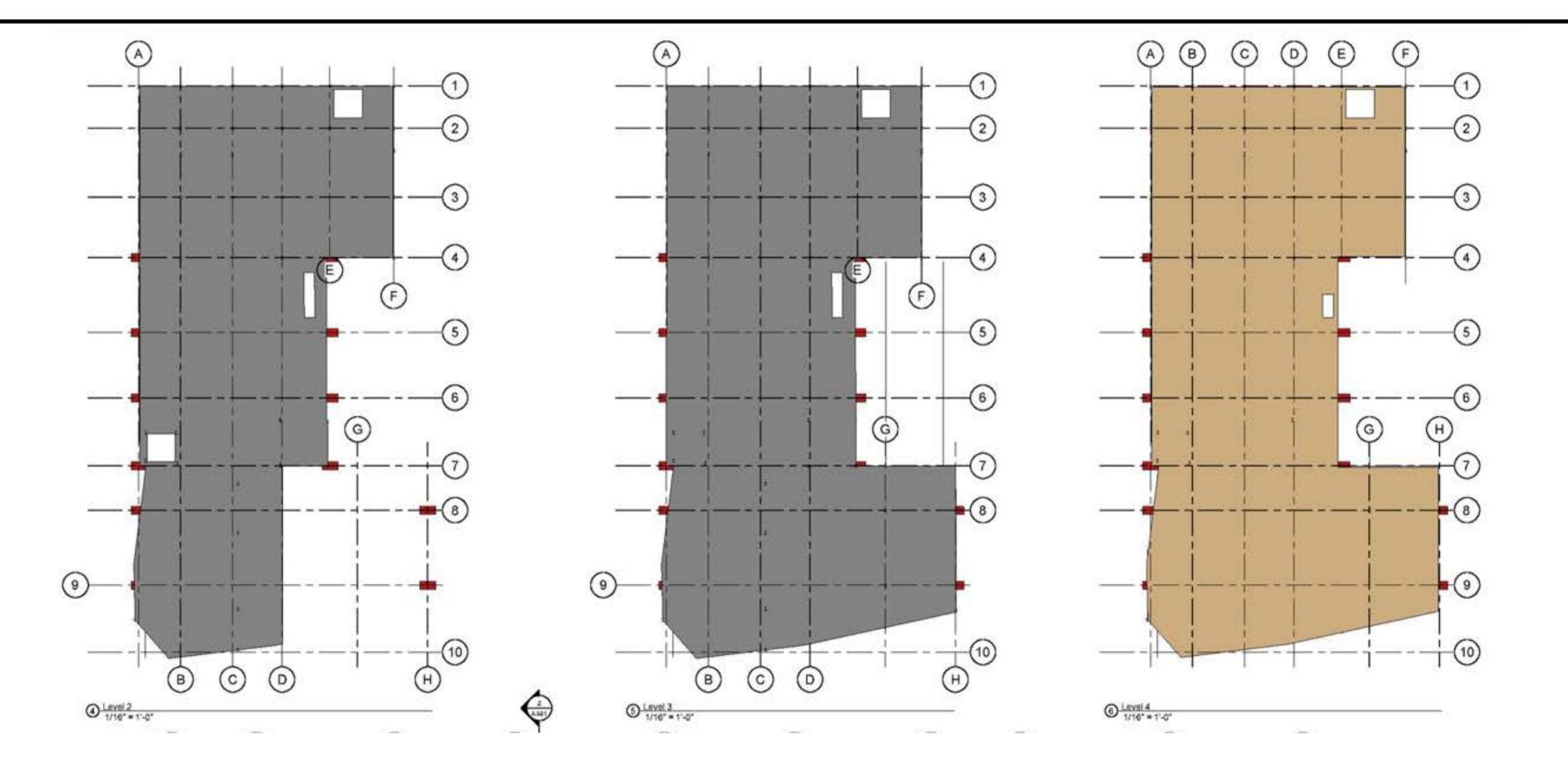
Detail moment of massing iteration



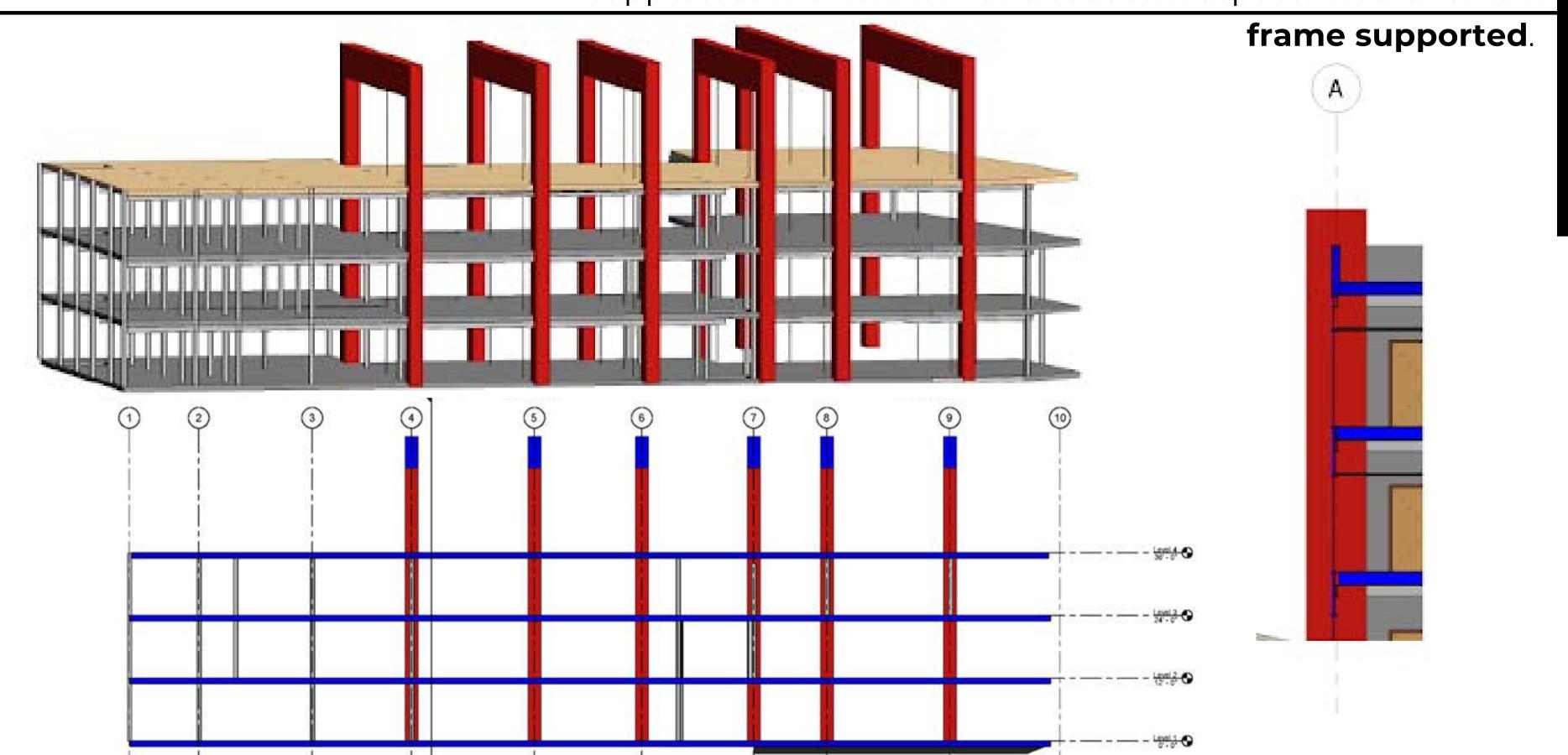
A basic design was yielded from the concept and the **soundwaves** matured structural elements that had a direction that and rhythm.



The structure became a hybrid suspension- steel frame system, with concrete slabs. A grid was realized.



The **soundwaves** became structural **column and beam systems**, from which the middle sections of the floor would be supported. The northern and southern aspects would remain



A model was made to test the structure's bearing capacity as the concept evolved with the design.

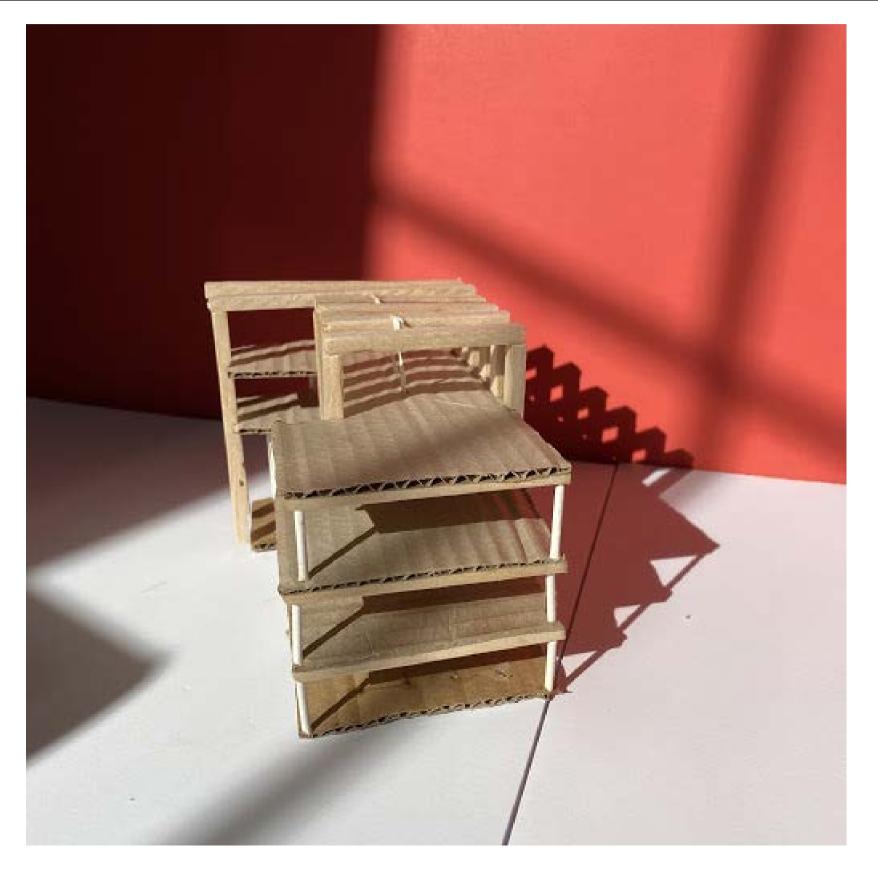






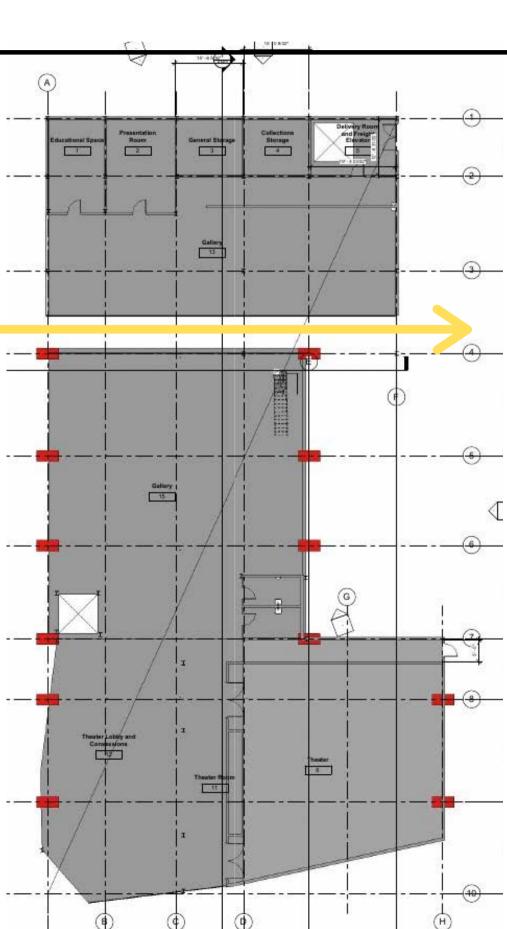
Note: The candle wax weights 1lb.

A model was made to test the structure's bearing capacity as the concept evolved with the design.

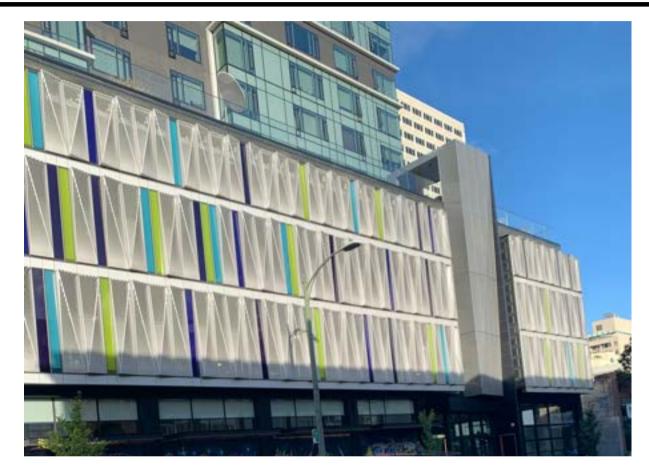


Progress on the physical model pointed out a need for a **split** in the two different structural systems. This would create new opportunities for **program** development and parti expression.

This critical structural decision would inform the entire program and design decisions moving forward.

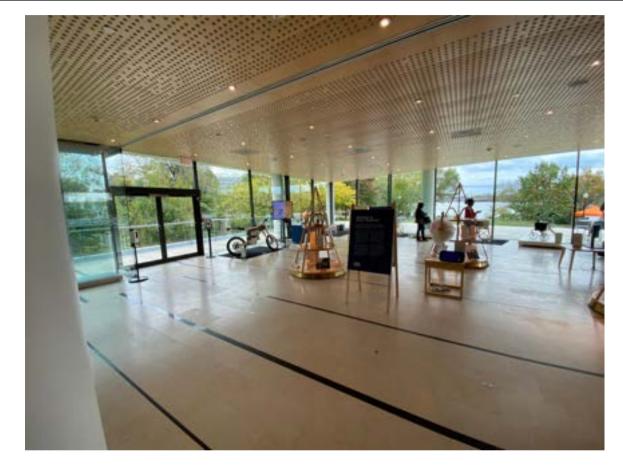


DESIGN PRECEDENTS



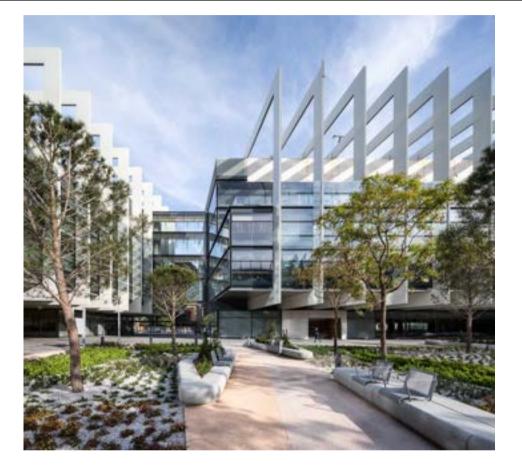
Zo Living Oakland, CA

This precedent helped with the decision to create an open rooftop design. It also helped informed the facade study that would lead to the "Sound Museum's" Thermal chimney system.



Sweden House Georgetown Washington, DC

A visit to this museum helped inform aesthetic choices and programmatic design.



Campus Repsol Madrid, Spain

The exoskeletal structural system made this building a reference point during the design of the Sound Museum.

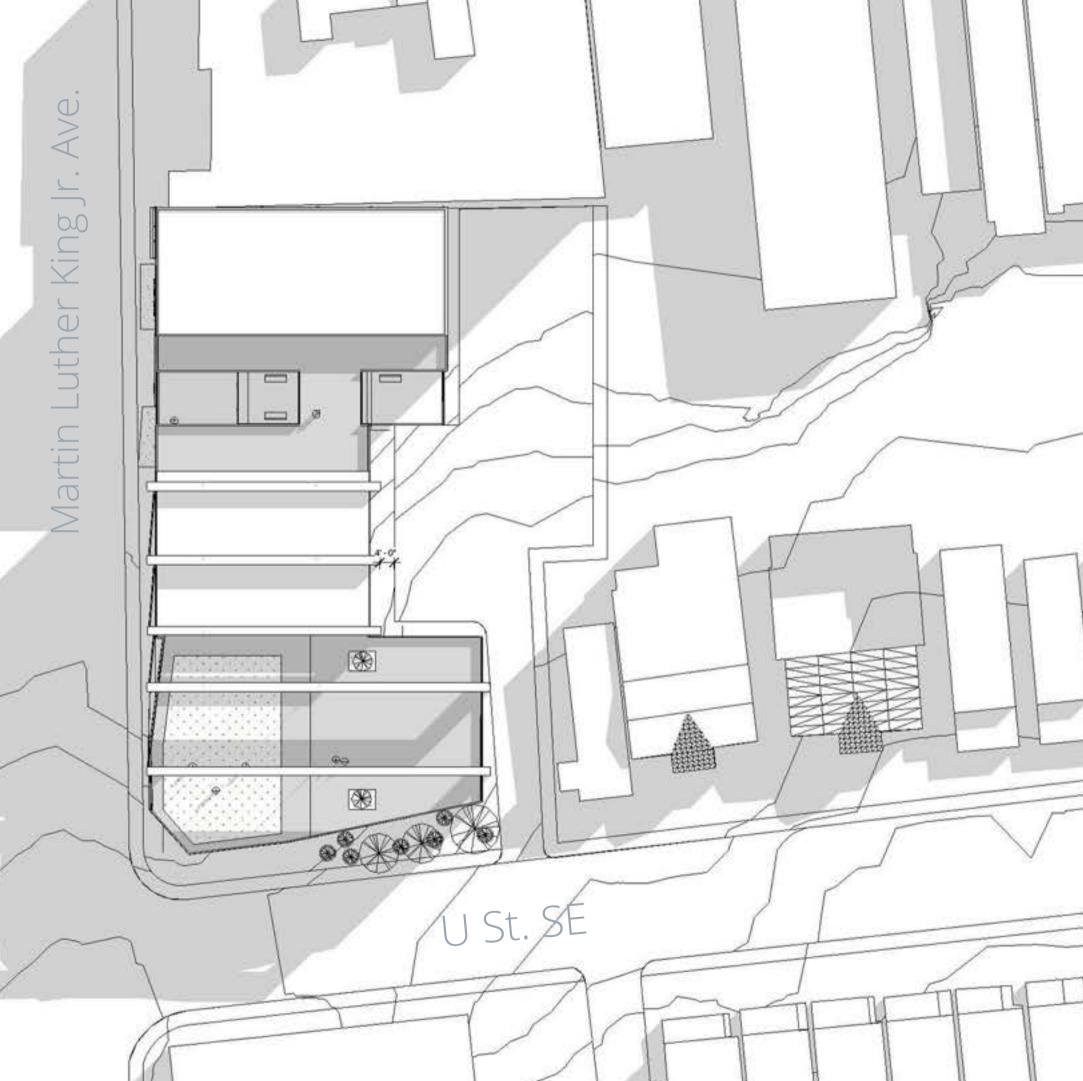
THE MODEL



THE DRAWINGS

SITE MODEL

All plans are in 1'0"=1/8" Scale



All plan views are in 1'0"=1/8" Scale

Vestibule

Room Legend Circulation **Educational Space** Gift Shop Loading and Delivery Room Lobby Multipurpose/Community Space Outdoor Alleyway Presentation Room Restroom **Temporary Gallery** Theater Theater Concessions and Plaza Theater Room



All plan views are in 1'0"=1/8" Scale

Room Legend

- Balcony Seating
- Circulation
- Gallery
- Kitchenette
- Loading and Delivery Room
- Office
- Patio Space
- Presentation Space
- Restroom
- Theater Lobby



All plan views are in 1'0"=1/8" Scale

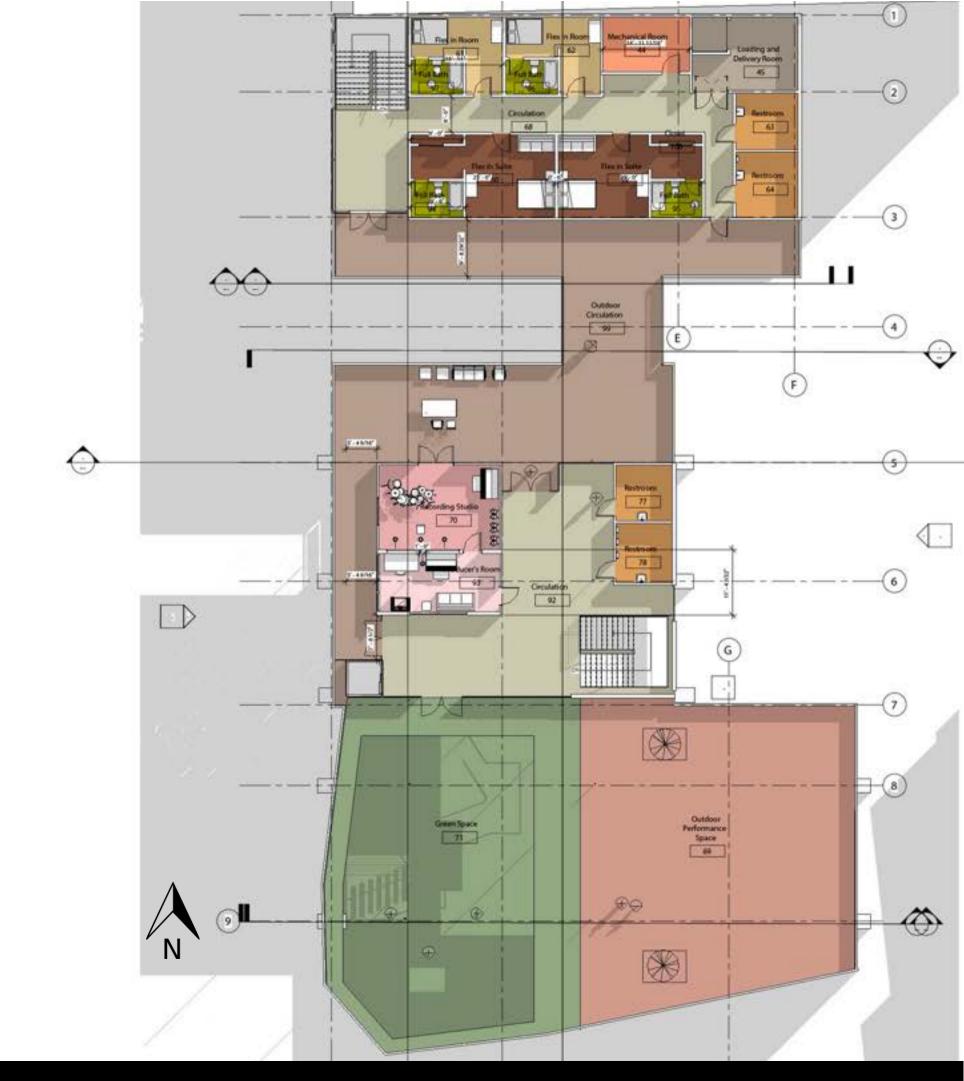
Room Legend

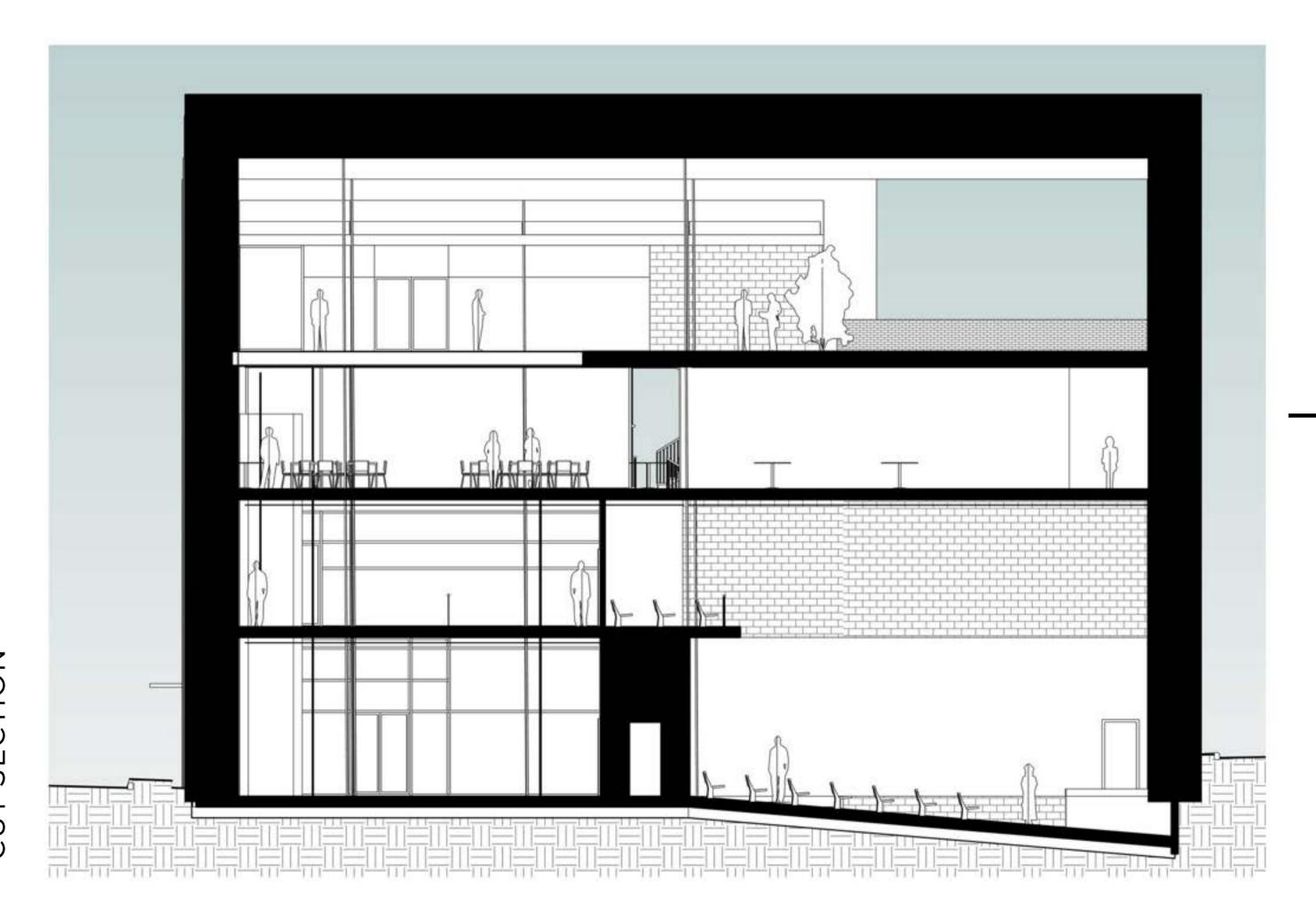
- Cafeteria
- Circulation
- Collections Storage
- Kitchen
- Loading and Delivery Room
- Permanent Gallery
- Restroom



All plan views are in 1'0"=1/8" Scale

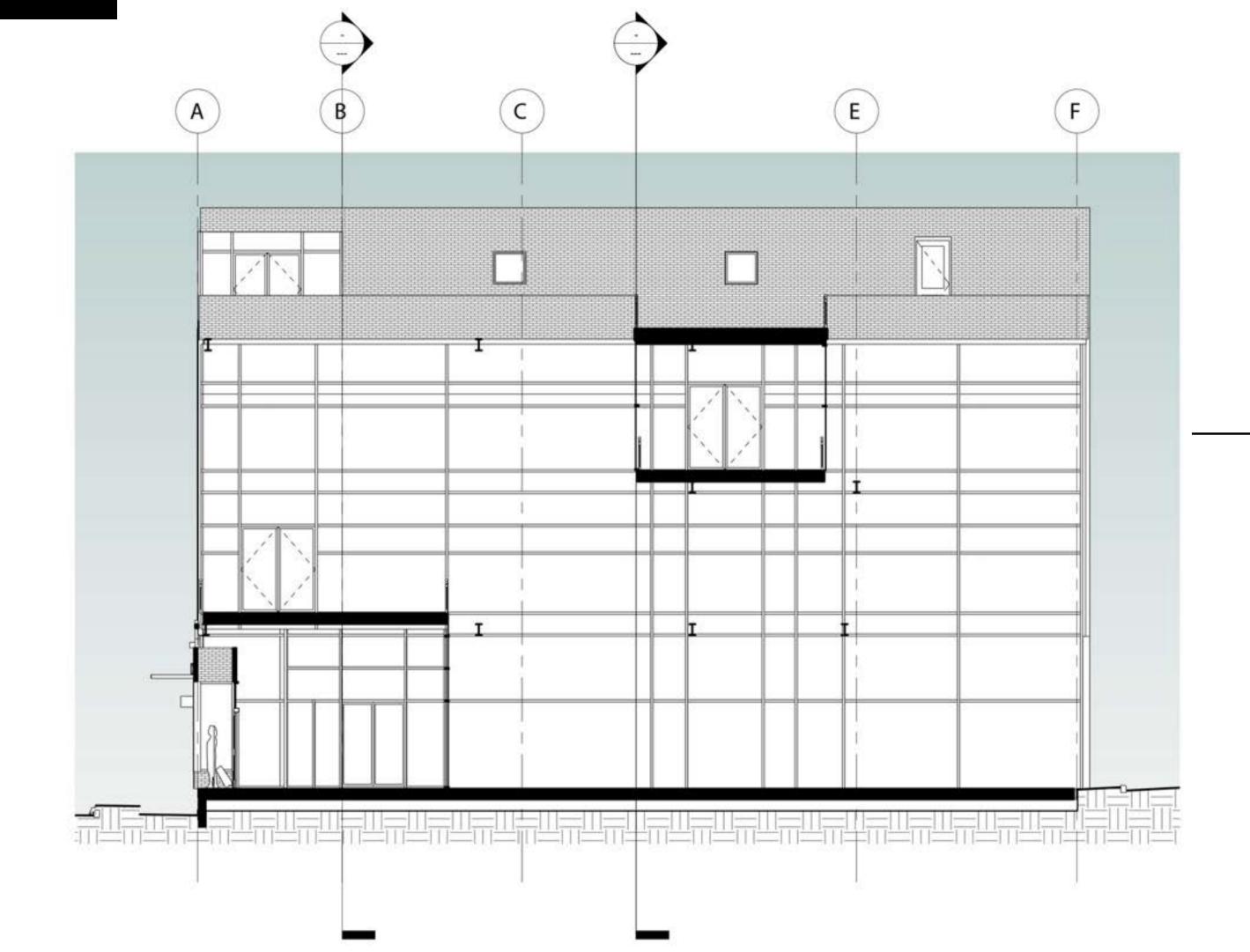
Room Legend Circulation Closet Flex in Room Flex in Suite Full Bath Green Space Loading and Delivery Room Mechanical Room Outdoor Circulation Outdoor Performance Space Producer's Room Recording Studio Restroom





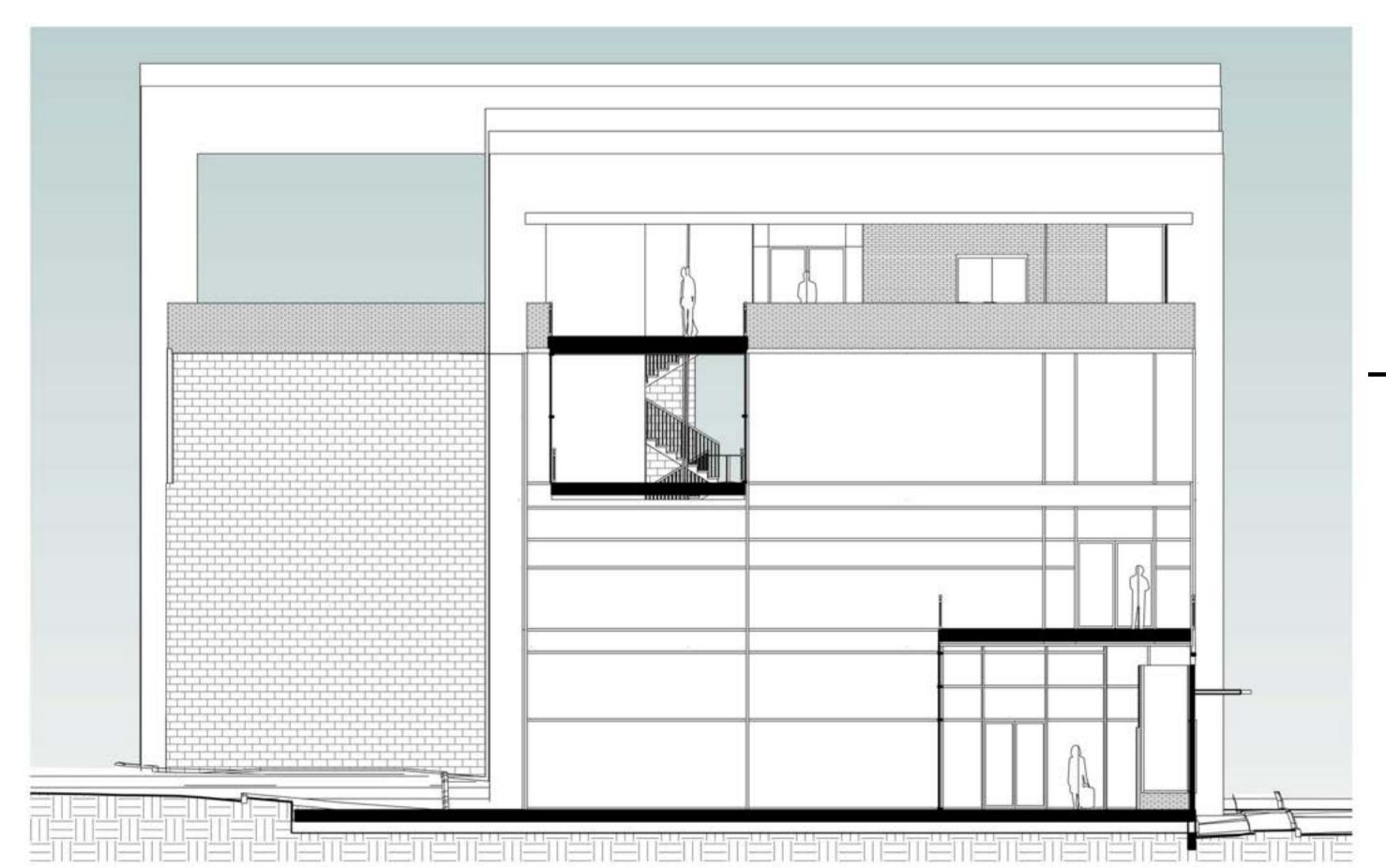
BUILDING SECTION

This view looks
North, through the building.



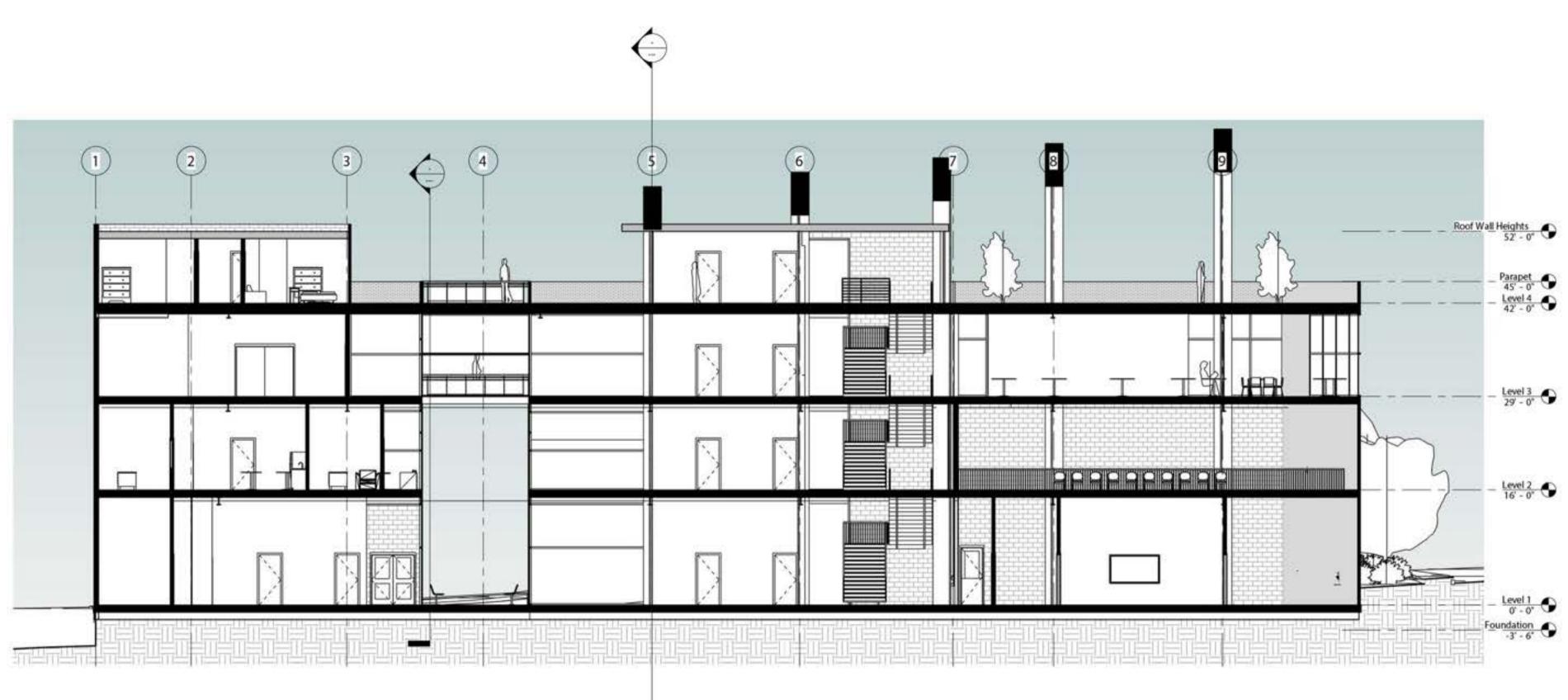
BUILDING SECTION

This view looks
North, through the building.

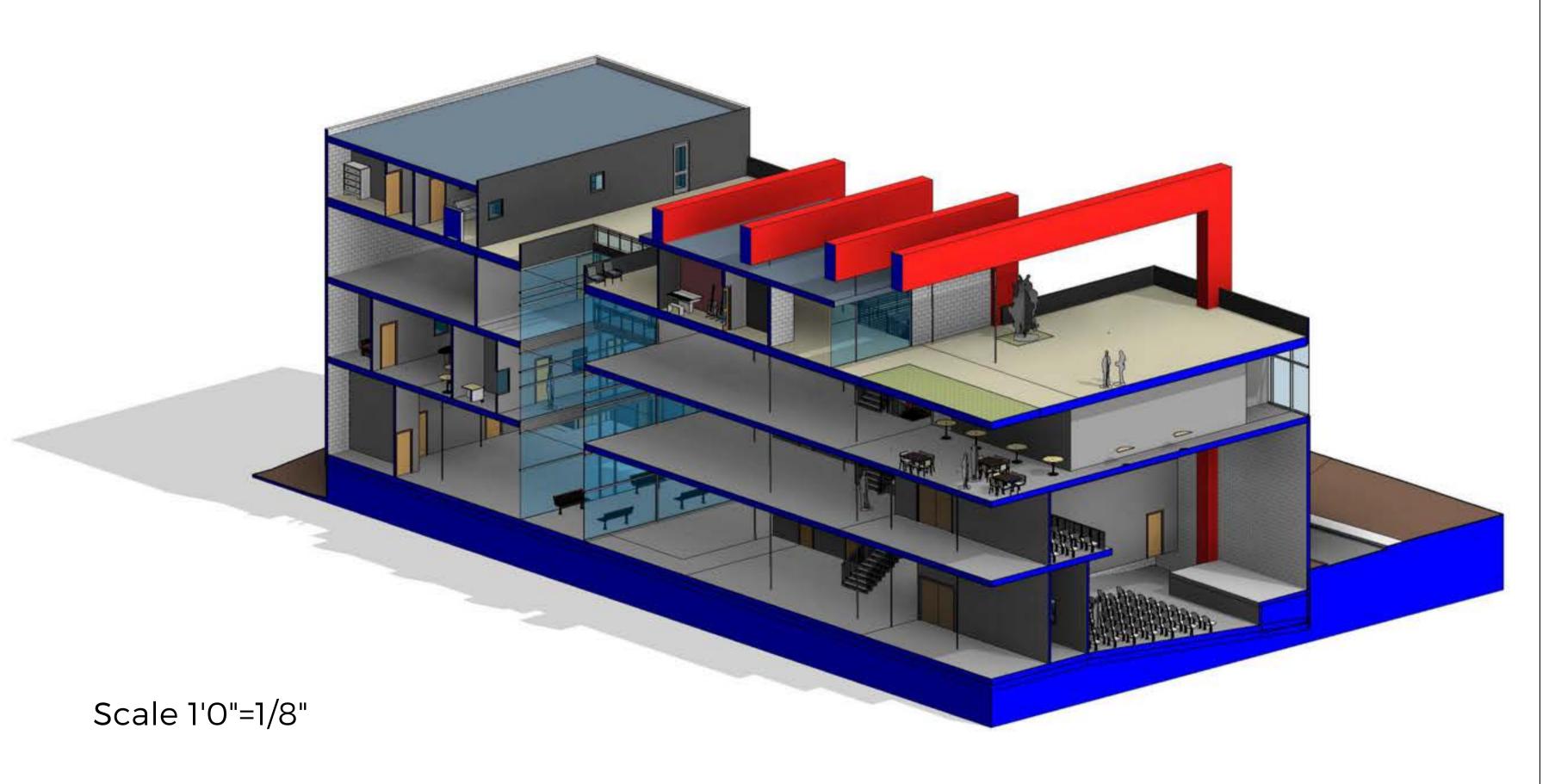


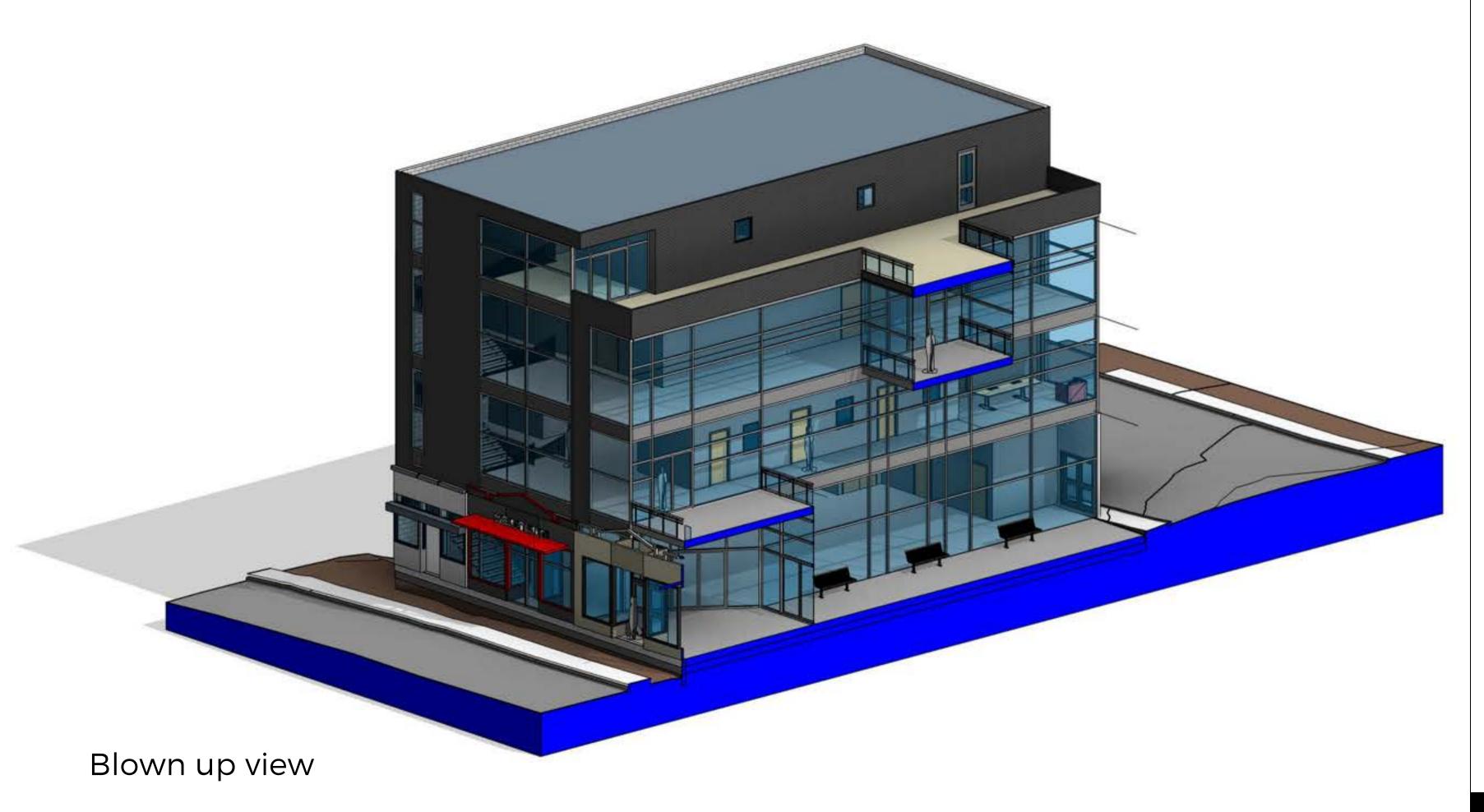
BUILDING SECTION

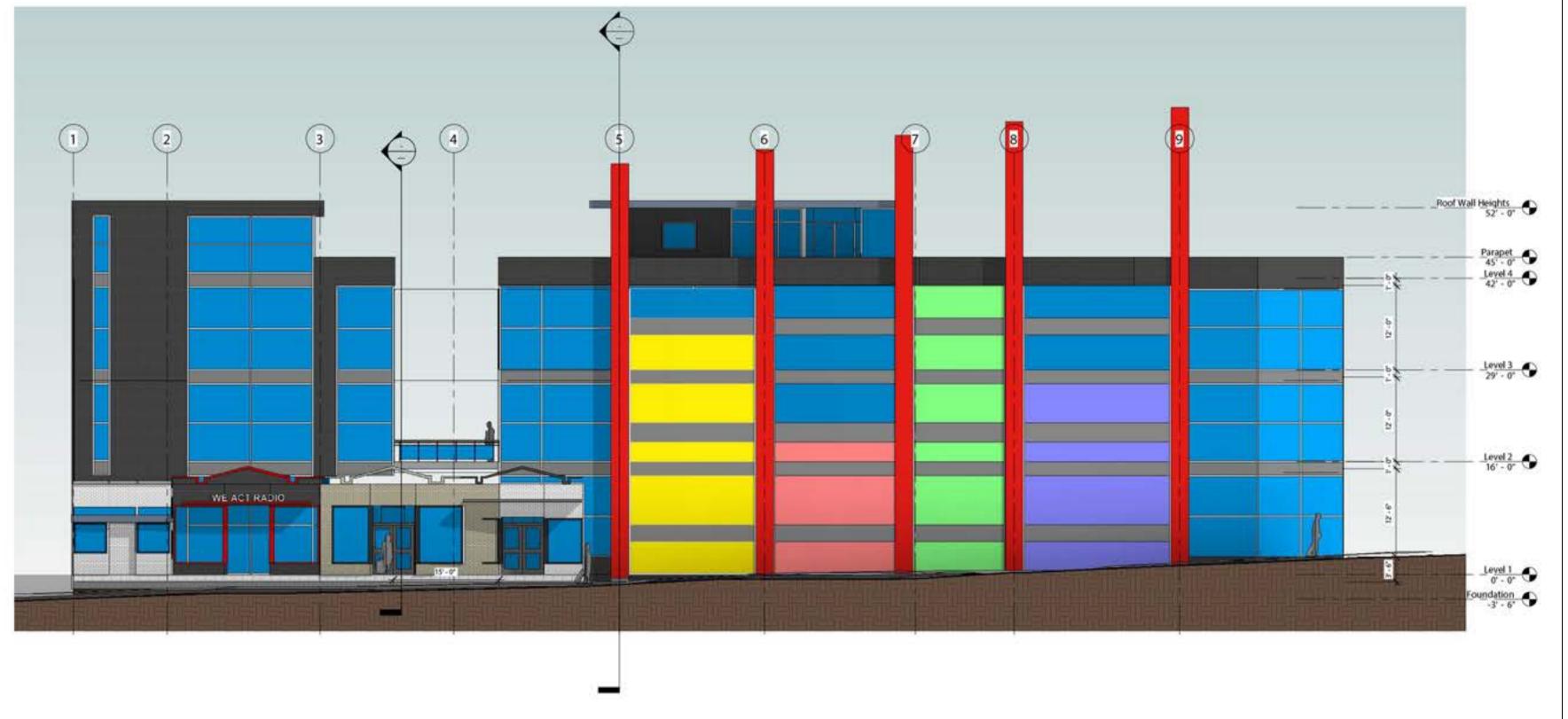
This view looks
North, through the building.



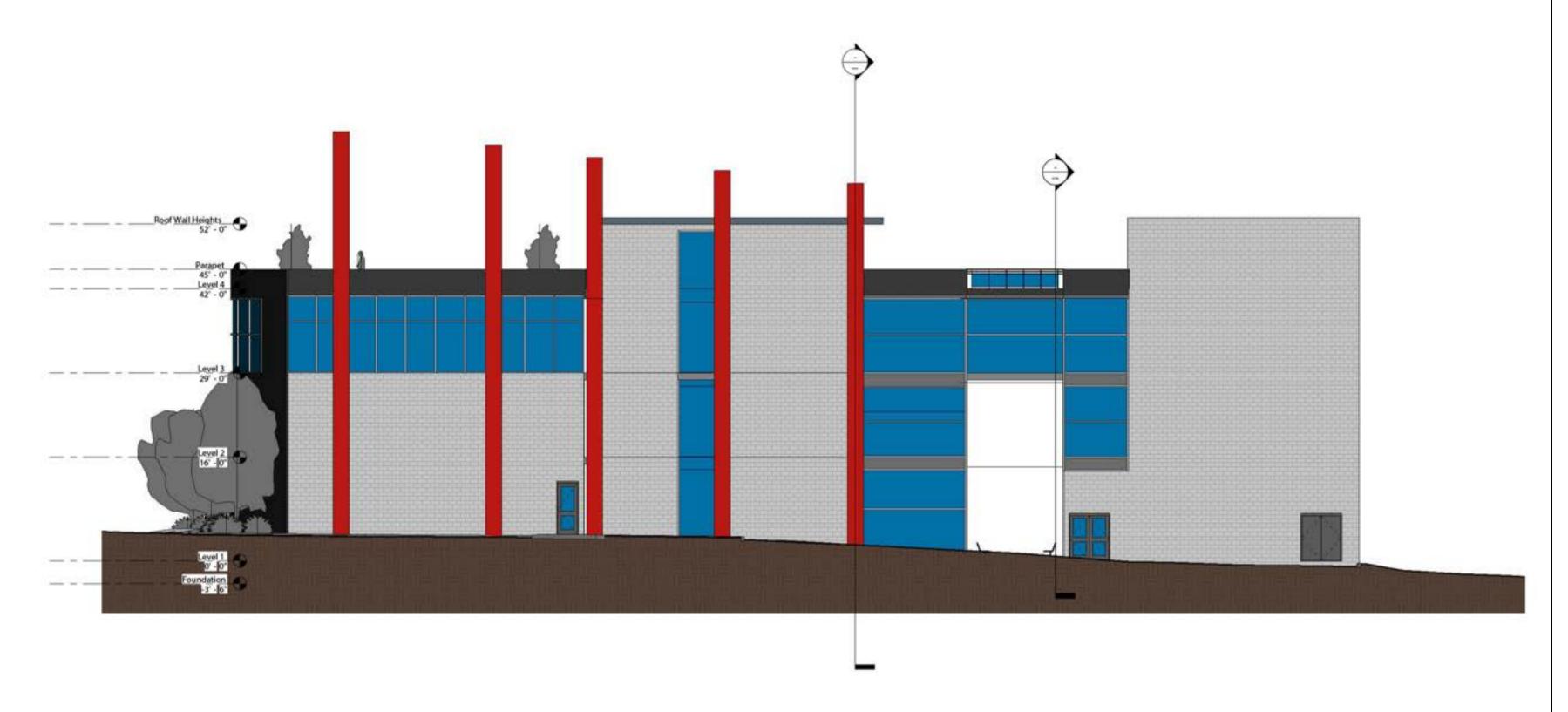
LONGITUDINAL SECTION



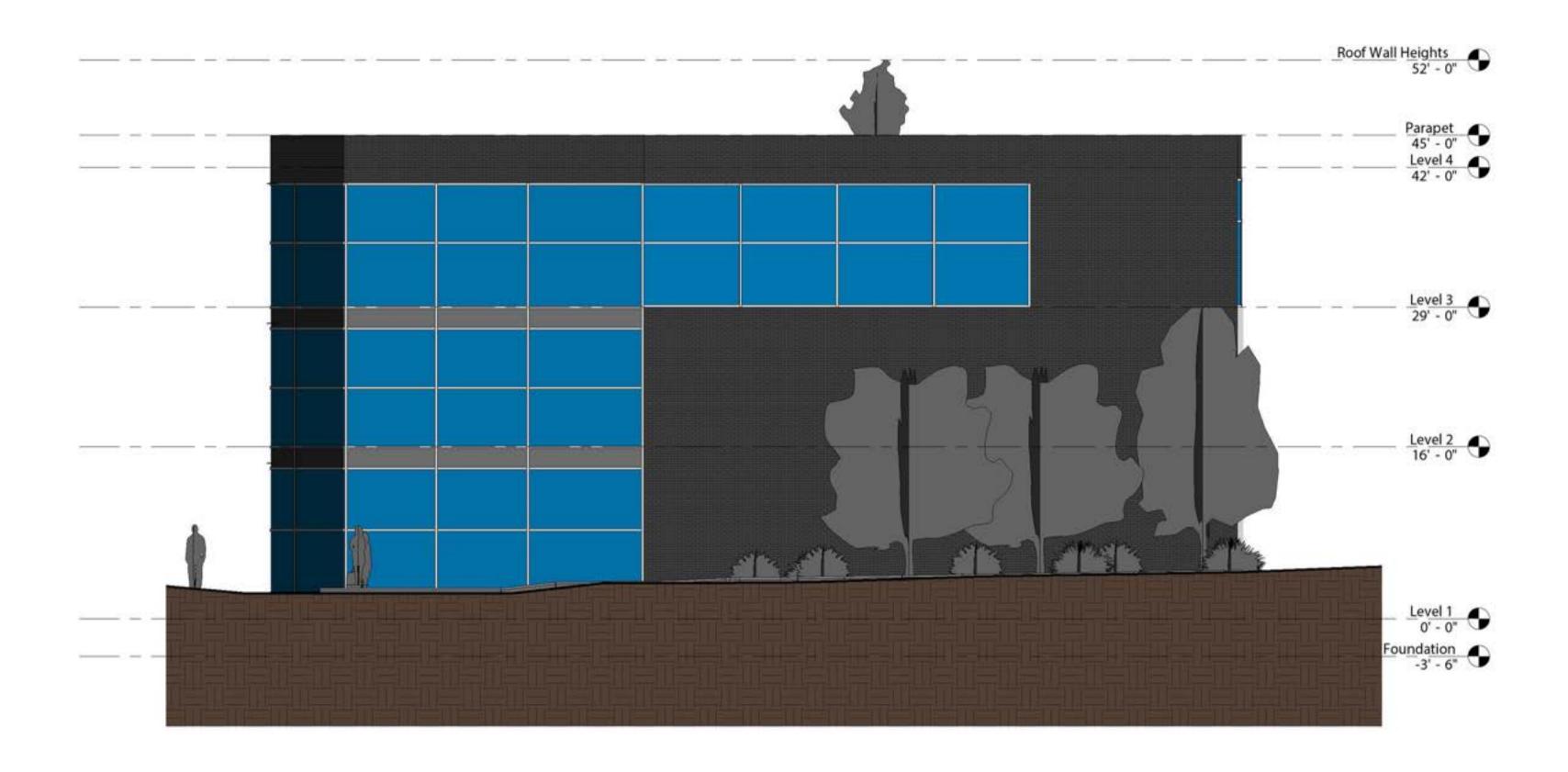




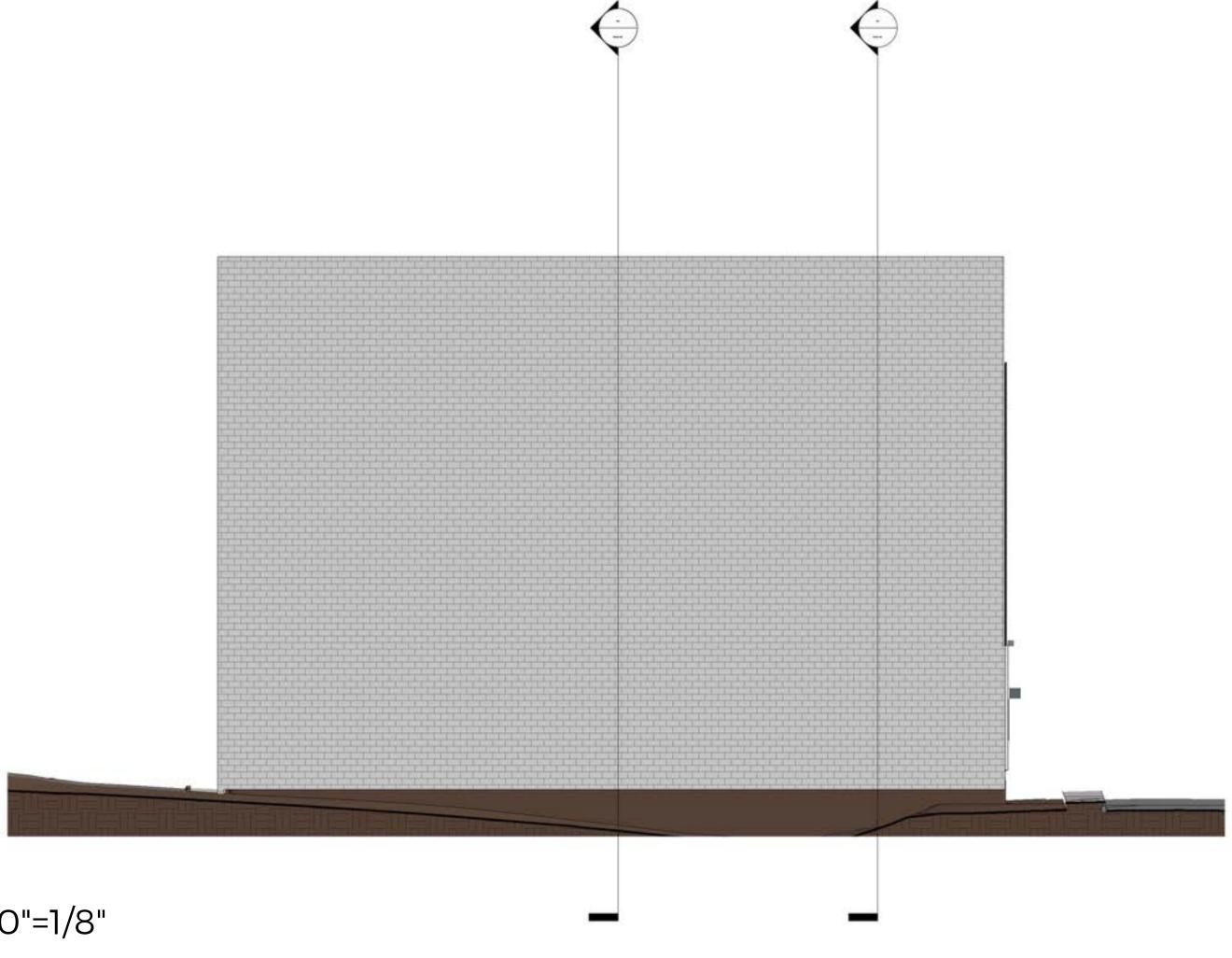
Expression of parti: The concept of soundwaves and the different levels of rhythm can be seen represented on the facade of the building. The historical facades informed aesthetic choices, and serve as the entrway to the museum.



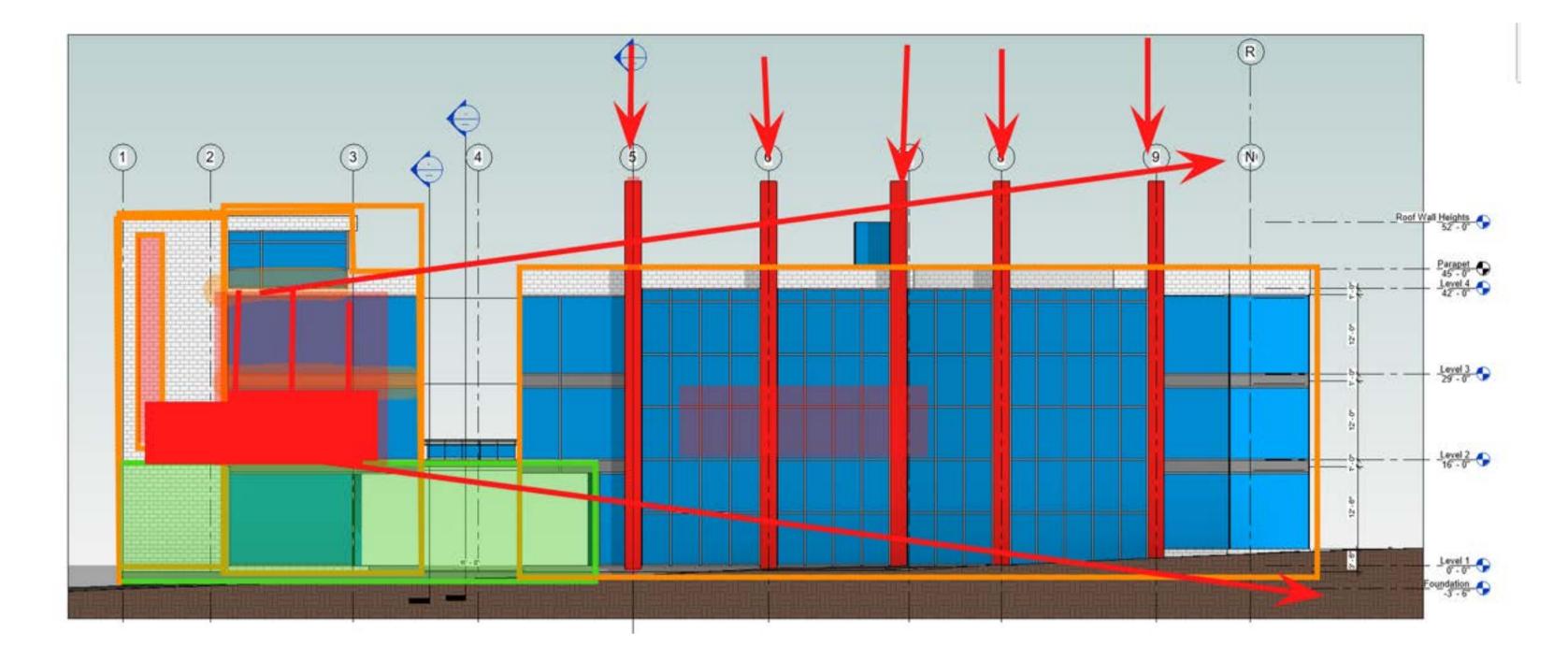
The back of the museum boasts a service road and egress. It also promotes access to the outdoor alleyway, whihc would be managed by the museum employees.



Scale: 1'0"=1/8"



Scale: 1'0"=1/8"



This diagram helps illustrate the governing concepts that inform the building's final design:

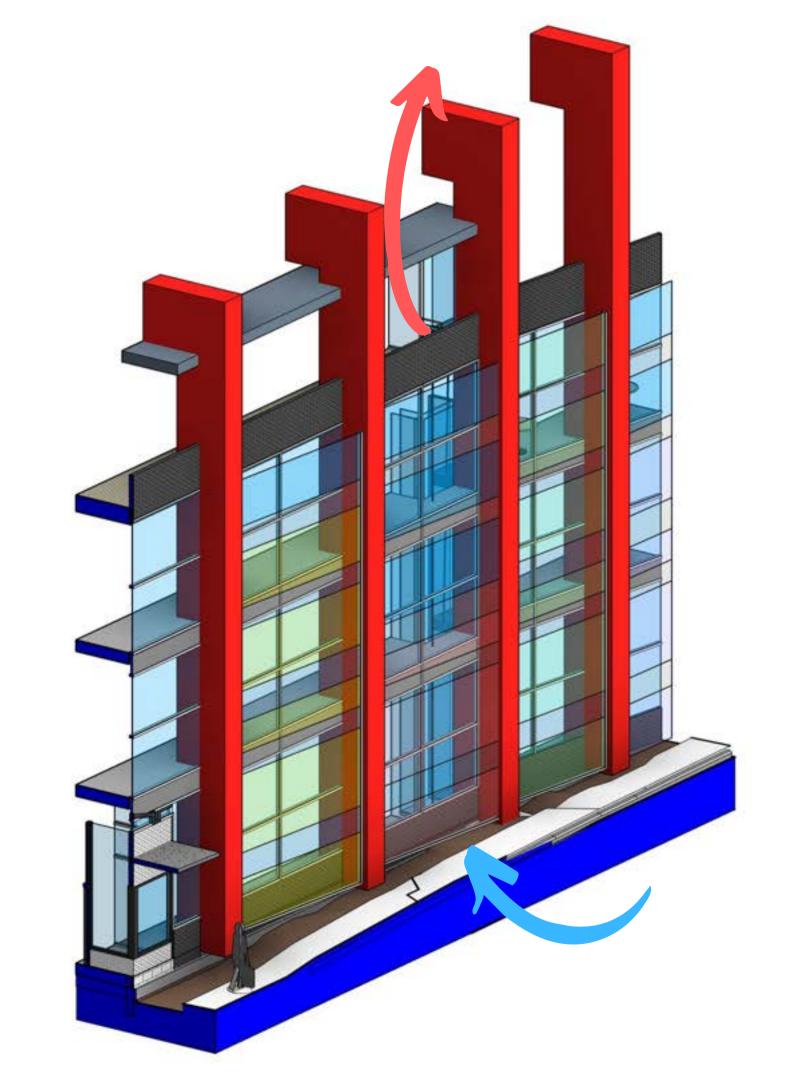
The load is transferred from the top of the soundwaves down. The floors within the southern body (right), are suspended from tension rods that connect to the "soundwaves above. This design allows for an open floorplan through the southern wing. The northern wing represents that source of a sound, and is constructued of usual steel frame and concrete slab. The concept of sound eminating from a source remains, as the columns grow progressively in height,

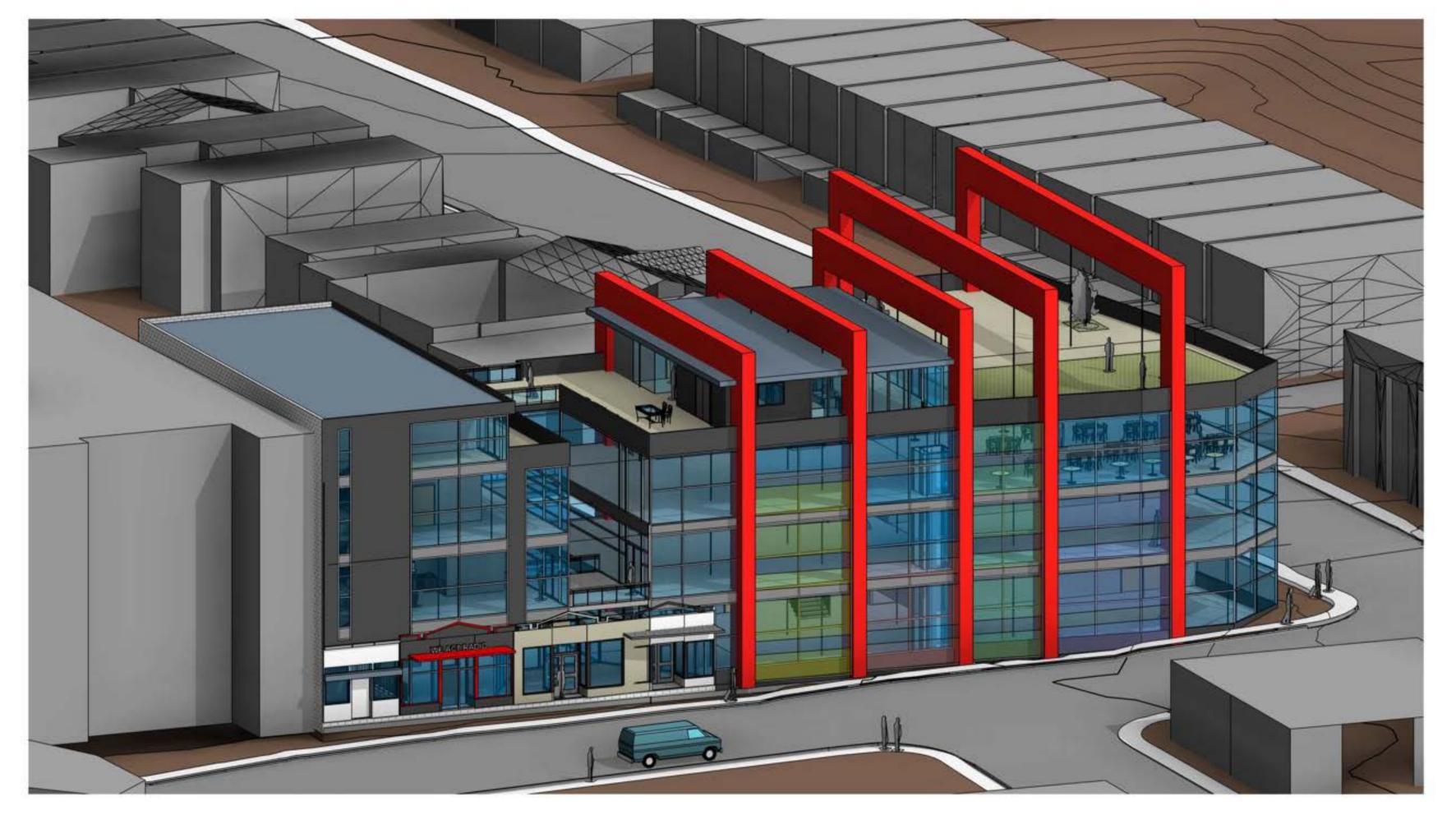
DETAIL MOMENT

Scale: 1'0"=1/8"

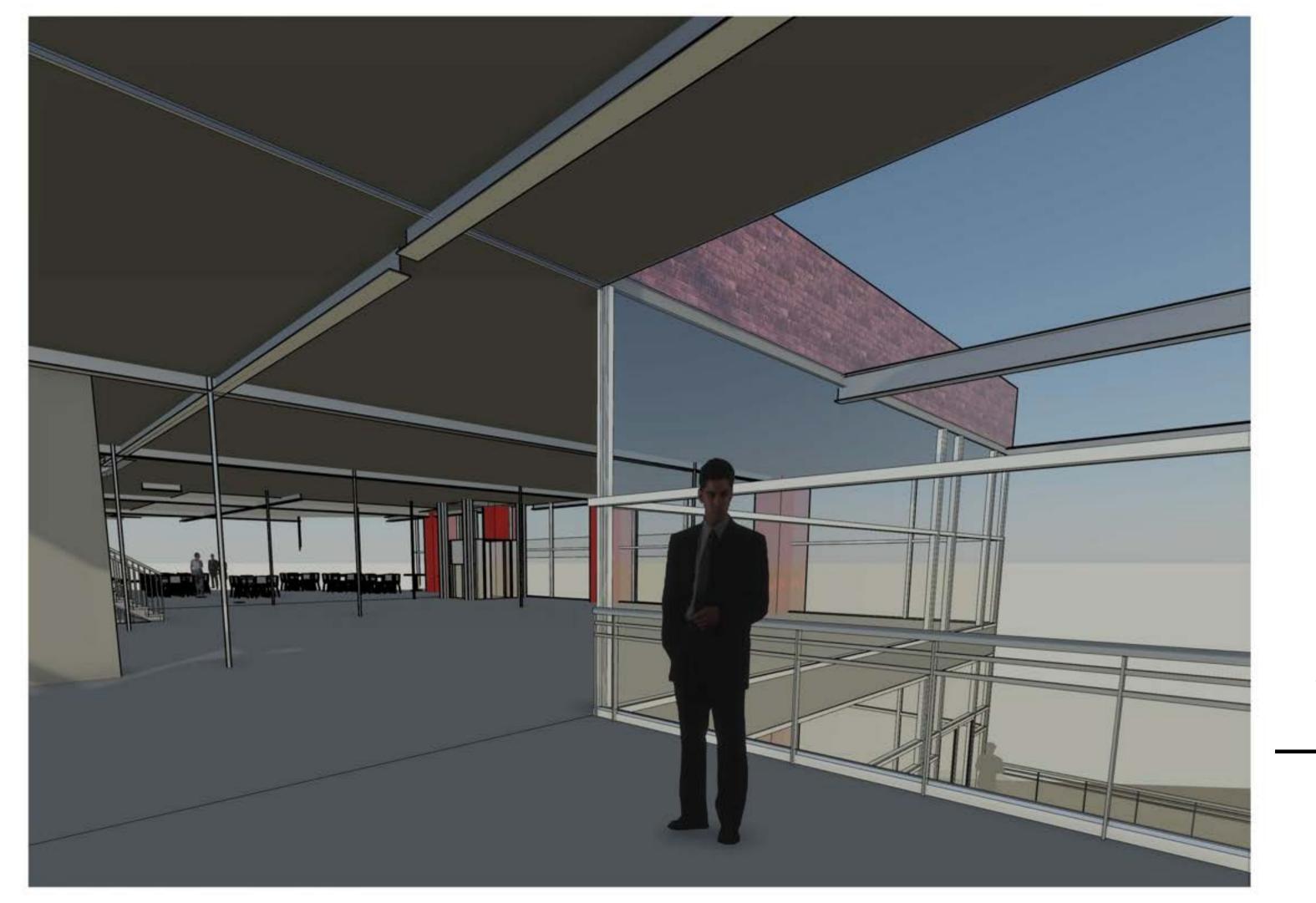
The Sound Museum's facade serves not only to create welcoming environment inspired by Go-go music, but its double skin design also acts as a thermal chimney.

Heat will be momentarily trapped between the first and second layer of glass, and as fresh air flows through the bottom, the building will be able to cool. use of a double skin could positively affect the sustainability of the museum's HVAC system, and potentially introduce the developers to other sustainable options during the building's lifetime.





Model in Context



A LOOK INSIDE THE BRIDGE



CAFETERIA

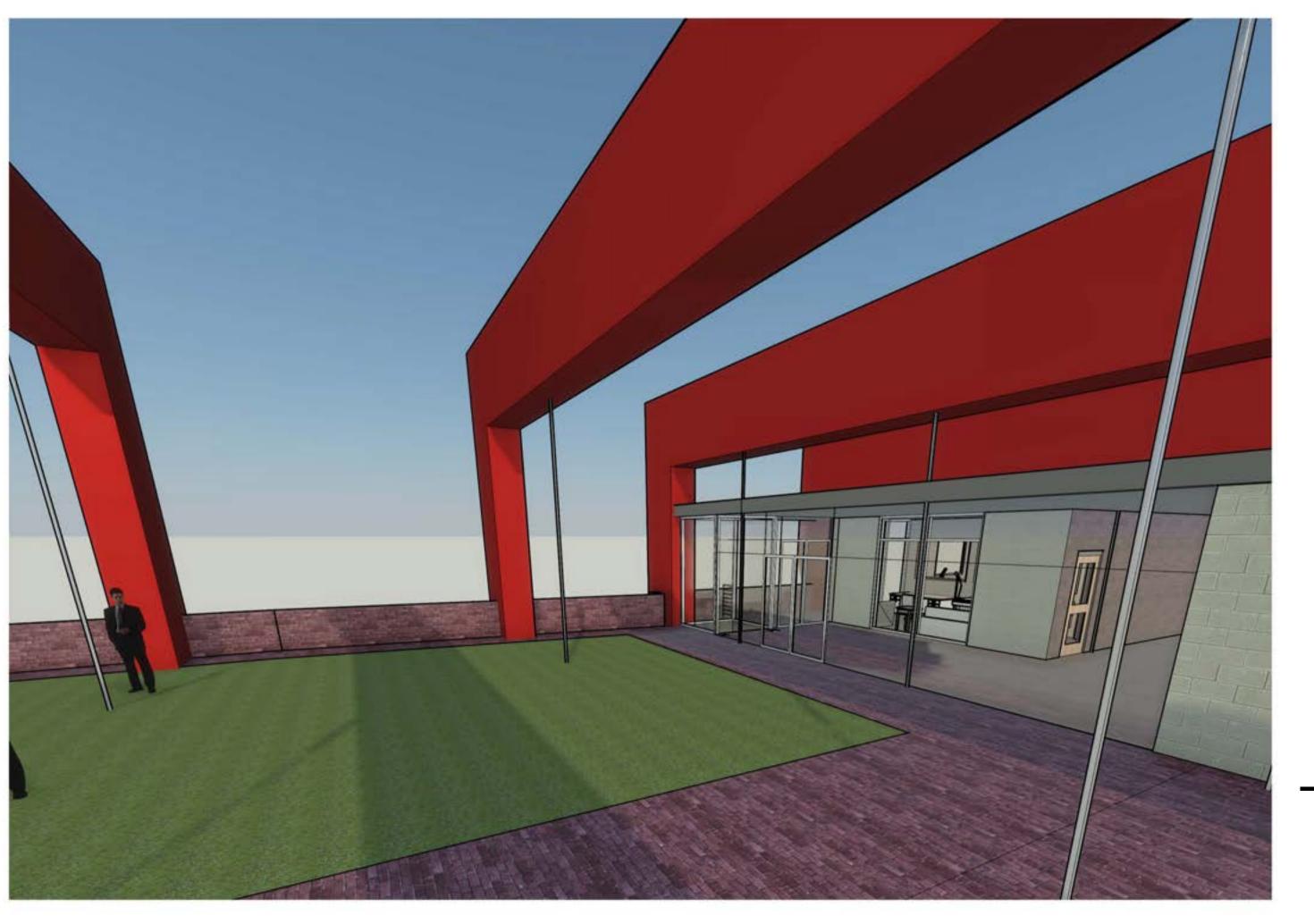


ROOFTOP VESTIBULE AND LOBBY



HISTORIC ENTRY

(RAW MATERIAL VARIANT)



ROOF DECK AND GREEN AREA

Thank you